

Example: Class Declaration

```
class fish extends object
  field size
  method initialize (s) set size = s
  method get_size() size
  method grow(food)
    set size = +(size, food)
  method eat(other_fish)
    let s = send other_fish get_size()
    in send self grow(s)

let f = new fish(10)
in begin
  send f grow(2);
  send f get_size()
end
```

Example: Derived Class

```
class fish extends object
  field size
  method initialize (s) set size = s
  method get_size() size
  method grow(food)
    set size = +(size, food)
  method eat(other_fish)
    let s = send other_fish get_size()
    in send self grow(s)

class colorfish extends fish
  field color
  method set_color(c) set color = c
  method get_color() color
...
```

Example: Overriding and Super

```
class fish extends object
  field size
  method initialize (s) set size = s
  method get_size() size
  method grow(food)
    set size = +(size, food)
  method eat(other_fish)
    let s = send other_fish get_size()
    in send self grow(s)
...
class pickyfish extends fish
  method grow(food)
    super grow(-(food, 1))
...
```

Example: Field Scope

```
class fish extends object
  field size
  method initialize (s) set size = s
  method get_size() size
  method grow(food)
    set size = +(size, food)
  method eat(other_fish)
    let s = send other_fish get_size()
    in send self grow(s)
...
class pickyfish extends fish
  method grow(food)
    set size = +(size, -(food, 1))
...
```

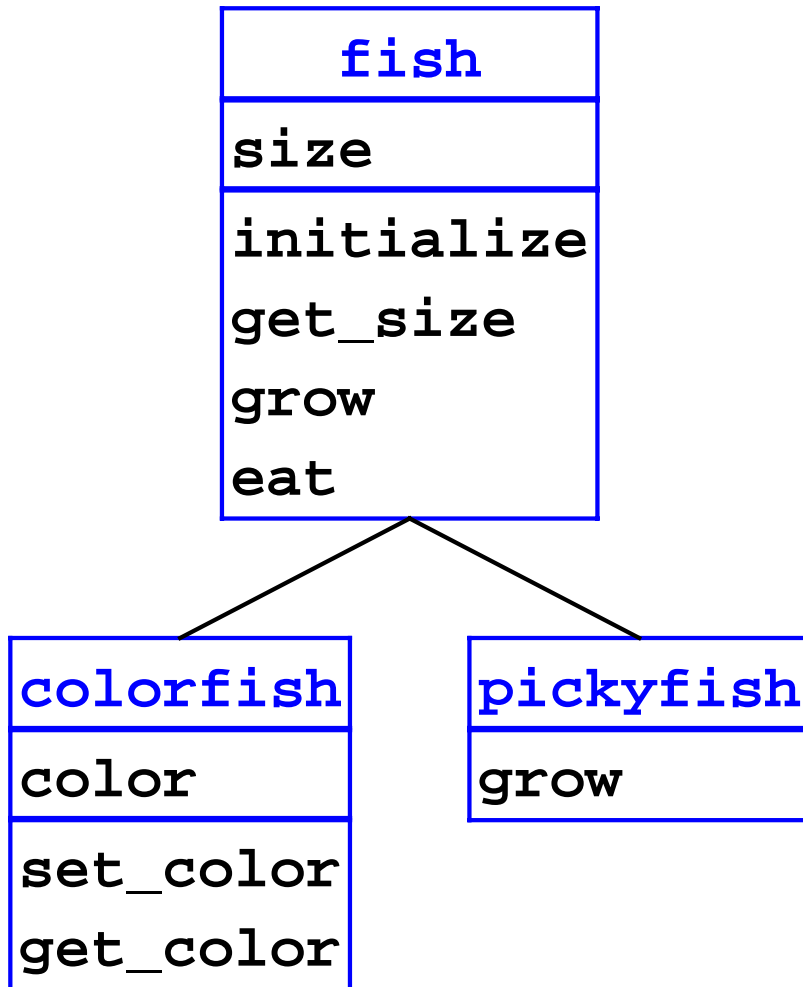
- Scope: methods in a derived class see fields of superclass

Example: Hiding Fields

```
class fish extends object
  field size
  method initialize (s) set size = s
  method get_size() size
  method grow(food)
    set size = +(size, food)
  method eat(other_fish)
    let s = send other_fish get_size()
    in send self grow(s)
...
class bigtailfish extends fish
  field size
  method get_tail_size() size
...
```

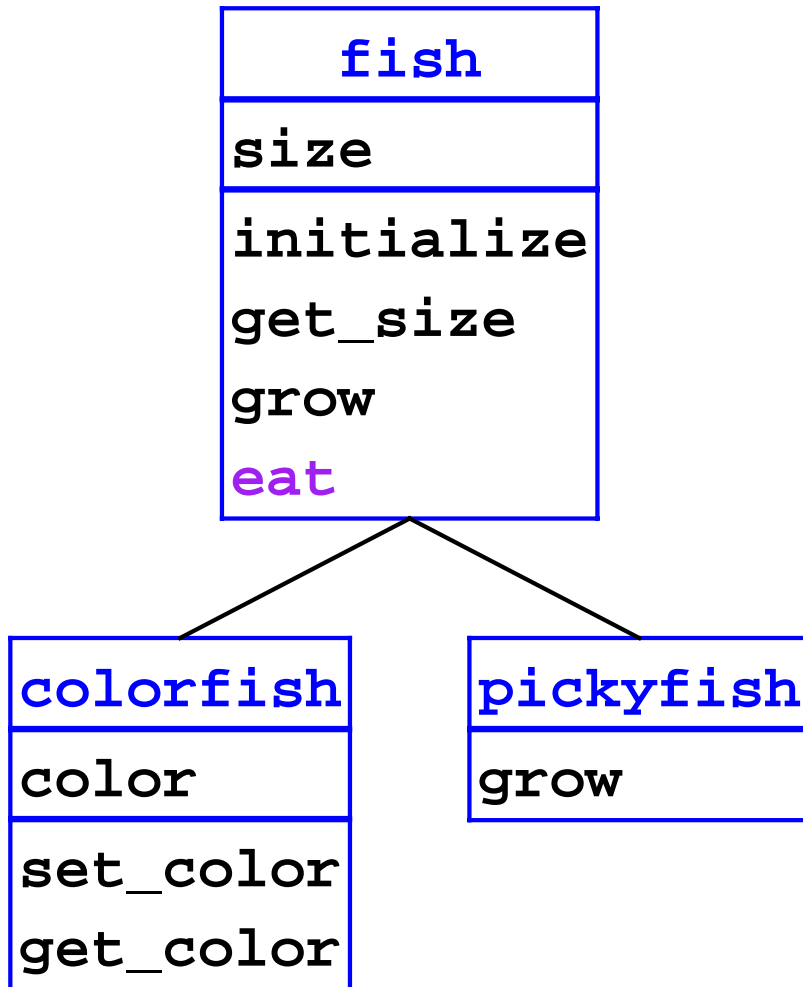
- Scope: local fields can hide superclass fields

Evaluation



```
let
o1 = new colorfish(3)
o2 = new pickyfish(6)
in begin
send o2 eat(o1);
send o2 get_size()
end
```

Evaluation



```
eat(o) let  
s = send o get_size()  
in send self grow(s)
```

```
let  
o1 = new colorfish(3)  
o2 = new pickyfish(6)  
in begin  
send o2 eat(o1);  
send o2 get_size()  
end
```

```
o1 = 

|           |
|-----------|
| colorfish |
| size = 3  |
| color = 0 |

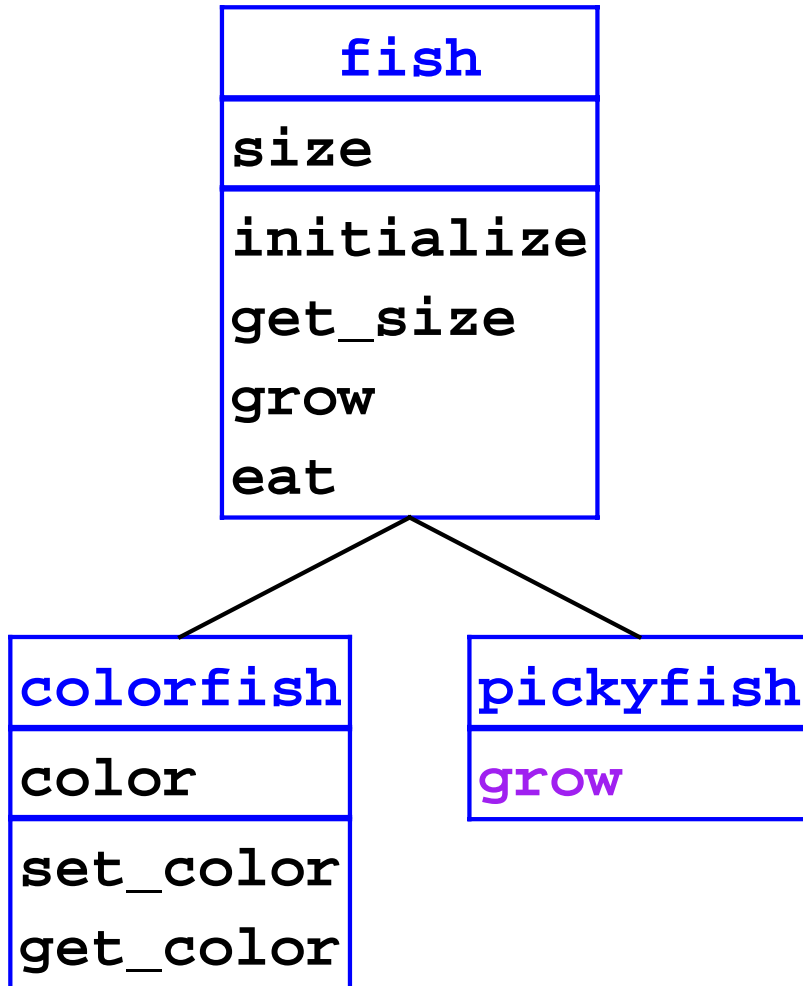

```

```
o2 = 

|           |
|-----------|
| pickyfish |
| size = 6  |


```

Evaluation



```
grow(f)  
super grow(-(f, 1))
```

```
let  
o1 = new colorfish(3)  
o2 = new pickyfish(6)  
in begin  
send o2 eat(o1);  
send o2 get_size()  
end
```

```
o1 = 

|           |
|-----------|
| colorfish |
| size = 3  |
| color = 0 |

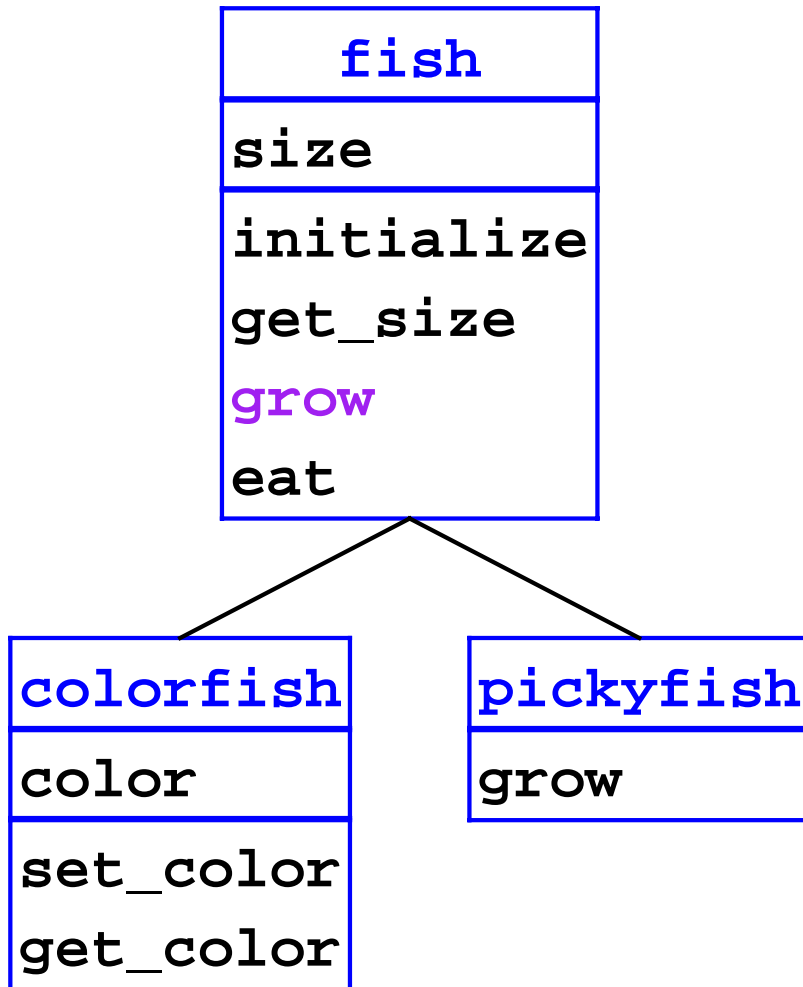

```

```
o2 = 

|           |
|-----------|
| pickyfish |
| size = 6  |


```


Evaluation



```
grow(f)  
set size=+(size,f)
```

```
let  
o1 = new colorfish(3)  
o2 = new pickyfish(6)  
in begin  
send o2 eat(o1);  
send o2 get_size()  
end
```

```
o1 = 

|           |
|-----------|
| colorfish |
| size = 3  |
| color = 0 |

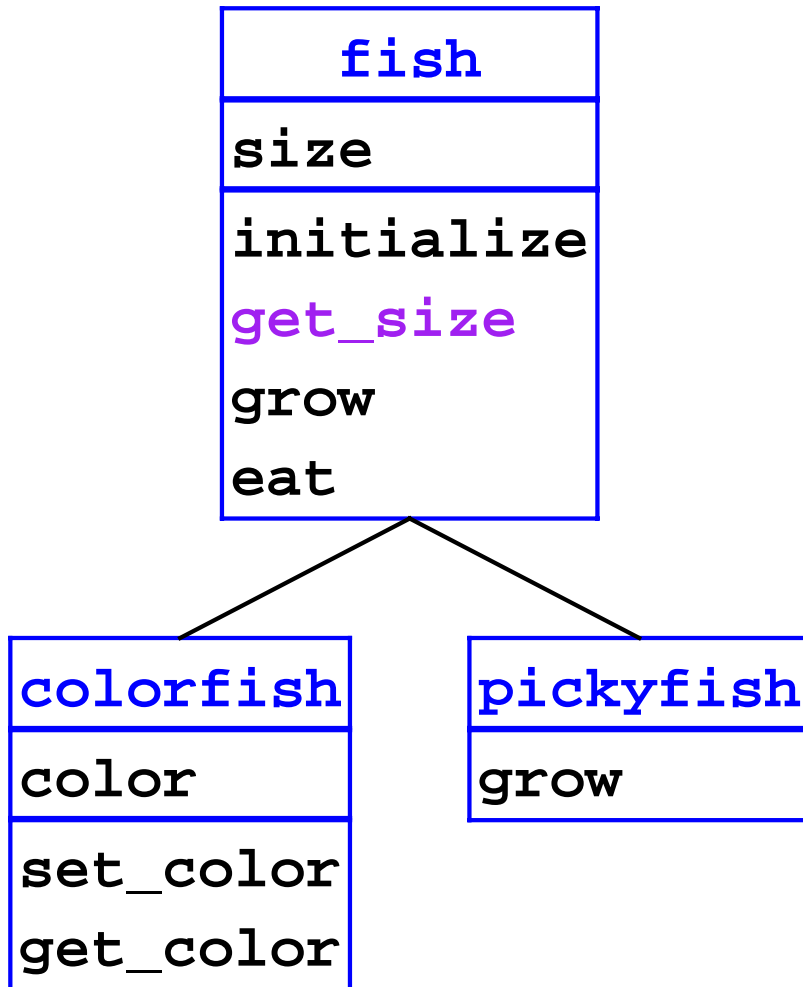

```

```
o2 = 

|           |
|-----------|
| pickyfish |
| size = 6  |


```

Evaluation



`get_size()` `size`

```
let  
o1 = new colorfish(3)  
o2 = new pickyfish(6)  
in begin  
send o2 eat(o1);  
send o2 get_size()  
end
```

`o1` =

colorfish
<code>size = 3</code>
<code>color = 0</code>

`o2` =

pickyfish
<code>size = 8</code>

Interpreter

- Build class tree

```
(define eval-program
  (lambda (pgm)
    (cases program pgm
      (a-program (c-decls exp)
        (elaborate-class-decls! c-decls)
        (eval-expression exp (init-env))))))
```

`elaborate-class-decls!` : `lstof-cls-decl ->`

Interpreter

- Expression form: object creation

```
(new-object-exp (class-name rands)
  (let ((args (eval-rands rands env))
        (obj (new-object class-name)))
    (find-method-and-apply
     'initialize class-name obj args)
    obj))
```

`elaborate-class-decls!` : `lstof-cls-decl ->`

`new-object` : `sym -> object`

`find-method-and-apply` : `sym sym object`

`lstof-expval -> expval`

Interpreter

- Expression form: method call

```
(method-app-exp (obj-exp method-name rands)
  (let ((args (eval-rands rands env))
        (obj (eval-expression obj-exp env)))
    (find-method-and-apply
     method-name (object->class-name obj)
     obj args)))
```

`elaborate-class-decls!` : `lstof-cls-decl ->`

`new-object` : `sym -> object`

`find-method-and-apply` : `sym sym object`

`lstof-expval -> expval`

Interpreter

- Expression form: super call

```
(super-call-exp (method-name rands)
  (let ((args (eval-rands rands env))
        (obj (apply-env env 'self)))
    (find-method-and-apply
      method-name (apply-env env '%super)
      obj args)))
```

`elaborate-class-decls!` : `lstof-cls-decl ->`

`new-object` : `sym -> object`

`find-method-and-apply` : `sym sym object`

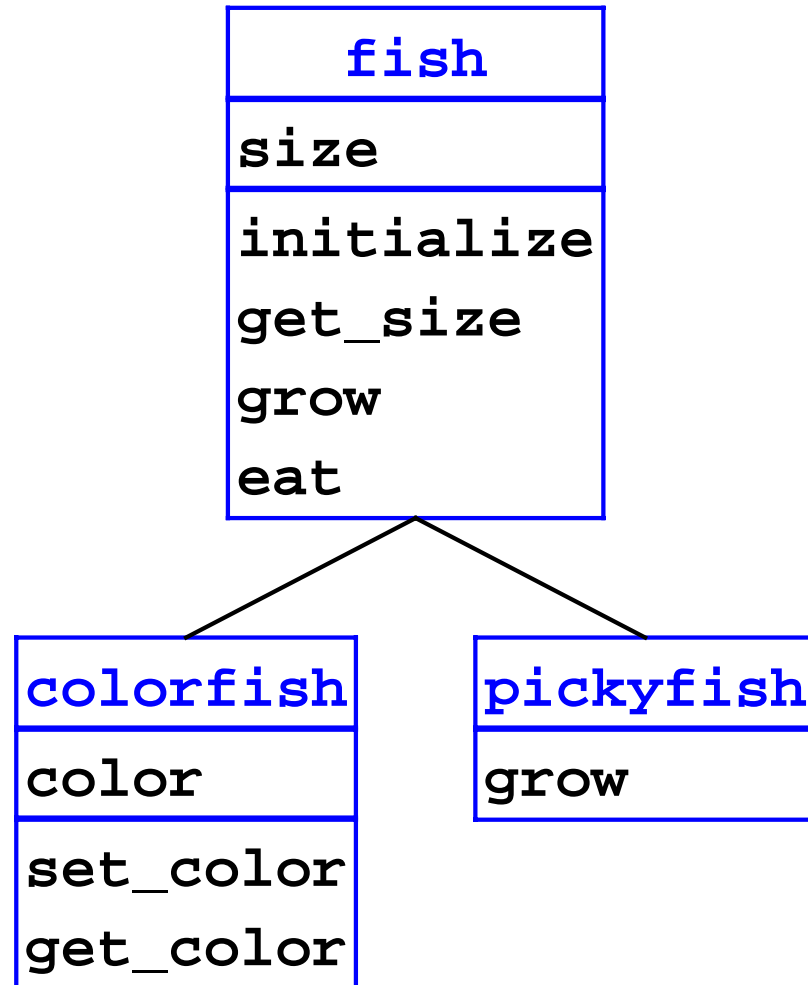
`lstof-expval -> expval`

Class Elaboration

- Simply keep the declarations

```
class fish ...  
  
class colorfish  
  extends fish  
  ...  
  
class pickyfish  
  extends fish  
  ...
```

=



Class Elaboration

```
(define the-class-env '())
```

```
(define (elaborate-class-decls! c-decls)  
  (set! the-class-env c-decls))
```

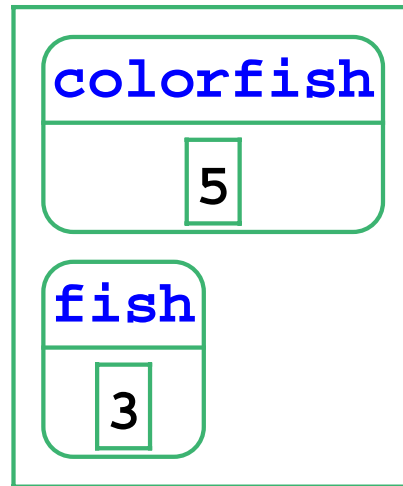

Class Elaboration

```
;; lookup-class : sym -> class-decl
(define (lookup-class name)
  (lookup name the-class-env))
```

```
;; lookup : sym lstof-cls-decl -> class-decl
(define (lookup-class-in-env name env)
  (cond
    [(null? env)
     (eopl:error 'lookup-class
                 "Unknown class ~s" name)]
    [(equiv? (class-decl->class-name (car env))
             name)
     (car env)]
    [else (lookup name (cdr env))]))
```

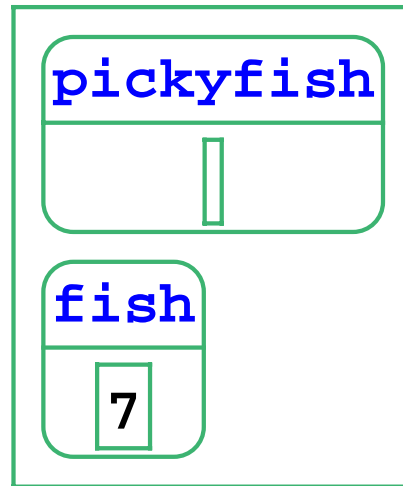
Object Representation

- An object = a list of *parts*
 - from instantiated class up to base class



Object Representation

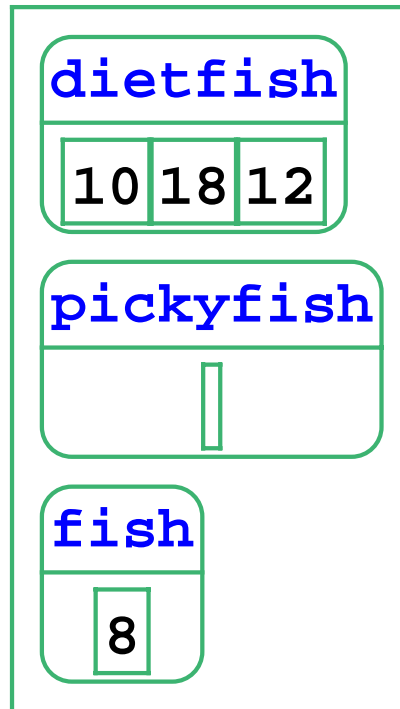
- An object = a list of *parts*
 - from instantiated class up to base class



Object Representation

- An object = a list of *parts*
 - from instantiated class up to base class

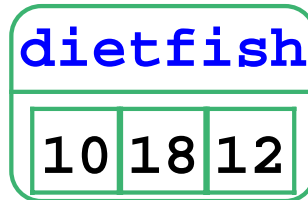
```
class dietfish
  extends pickyfish
  field carbos
  field sodium
  field cholestorol
  ...
```



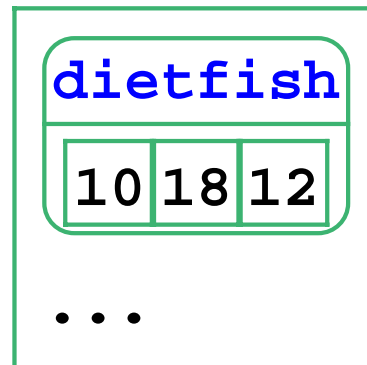
- Use part vectors in environments

Object Representation

```
(define-datatype part part?  
  (a-part  
    (class-name symbol?)  
    (fields vector?)))
```

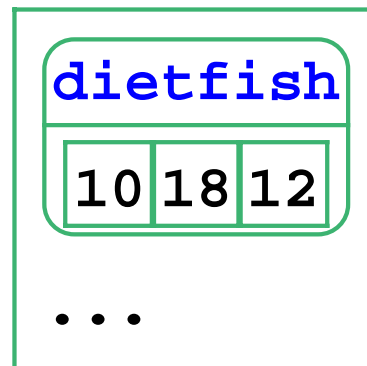


;; An object is a list of parts



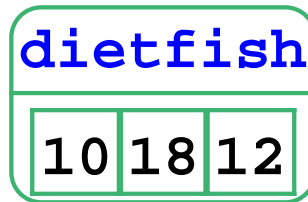
Object Representation

```
;; new-object : sym -> object
(define (new-object cls-name)
  (if (equiv? cls-name 'object)
      '()
      (let ([c-decl (lookup-class cls-name)])
        (cons
         (make-first-part c-decl)
         (new-object (class-decl->super-name
                     c-decl)))))))
```



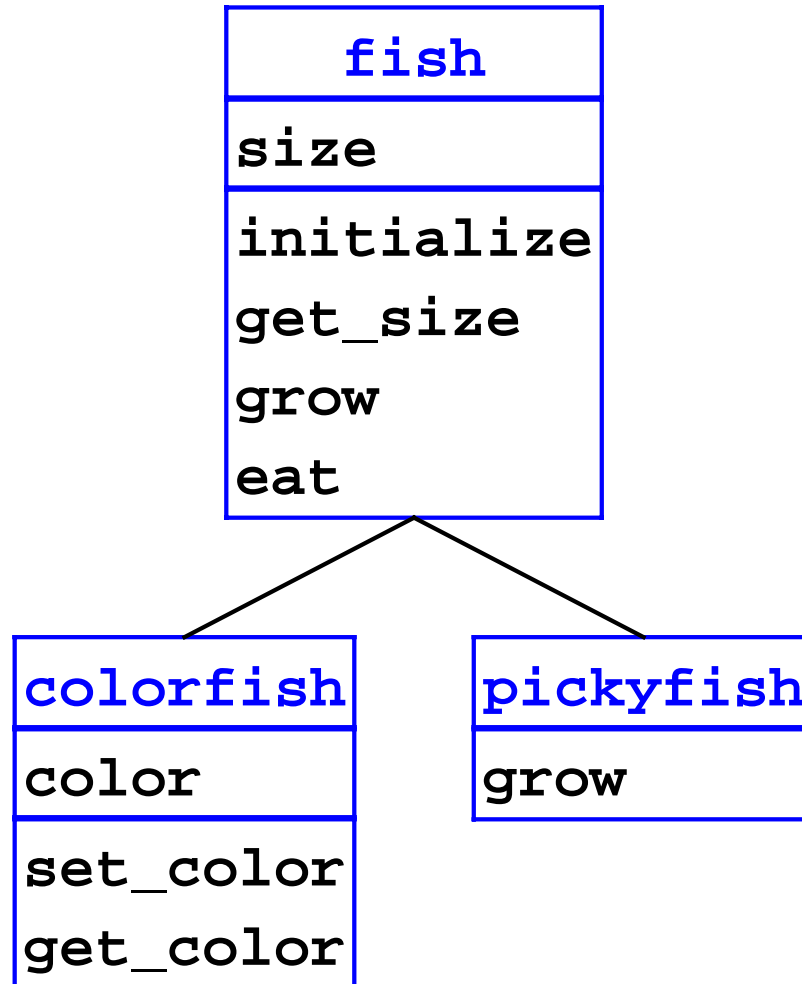
Object Representation

```
;; make-first-part : class-decl -> part
(define (make-first-part c-decl)
  (a-part
   (class-decl->class-name c-decl)
   (make-vector
    (length (class-decl->field-ids
              c-decl))))))
```

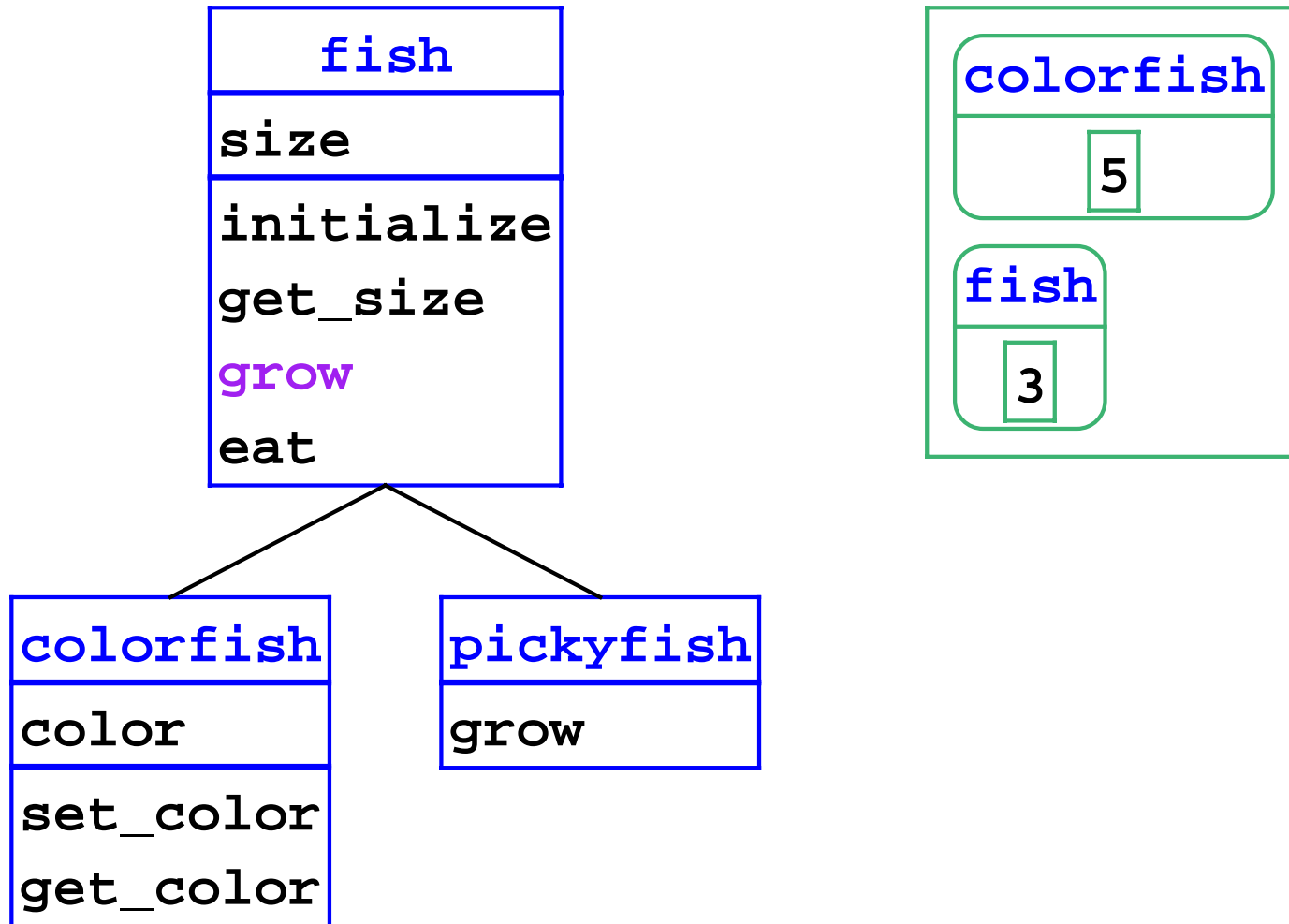


Method Search

- `get_size` in `colorfish`: Check `colorfish`'s methods, then methods in the superclass `fish`, etc.

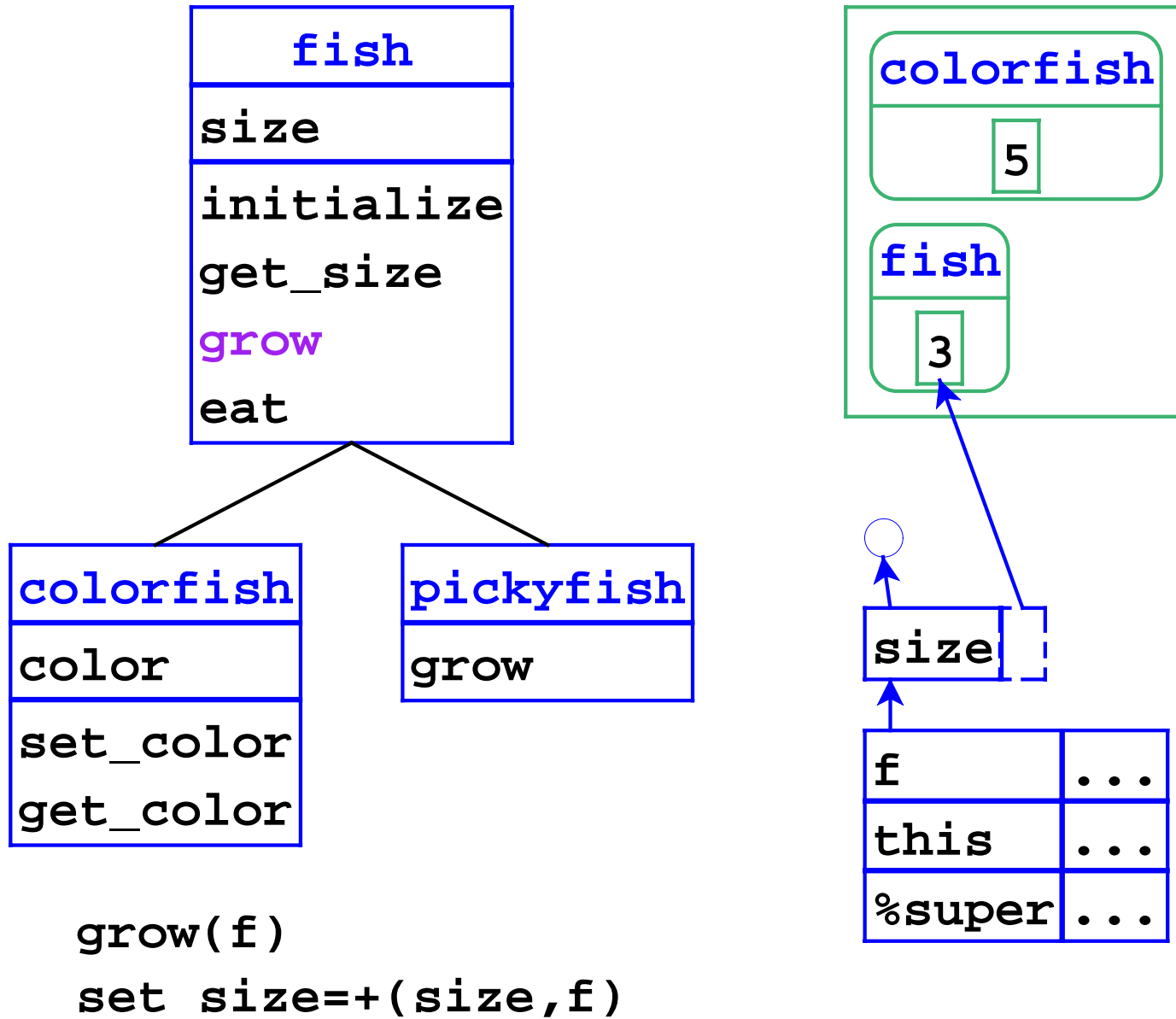


Method Application

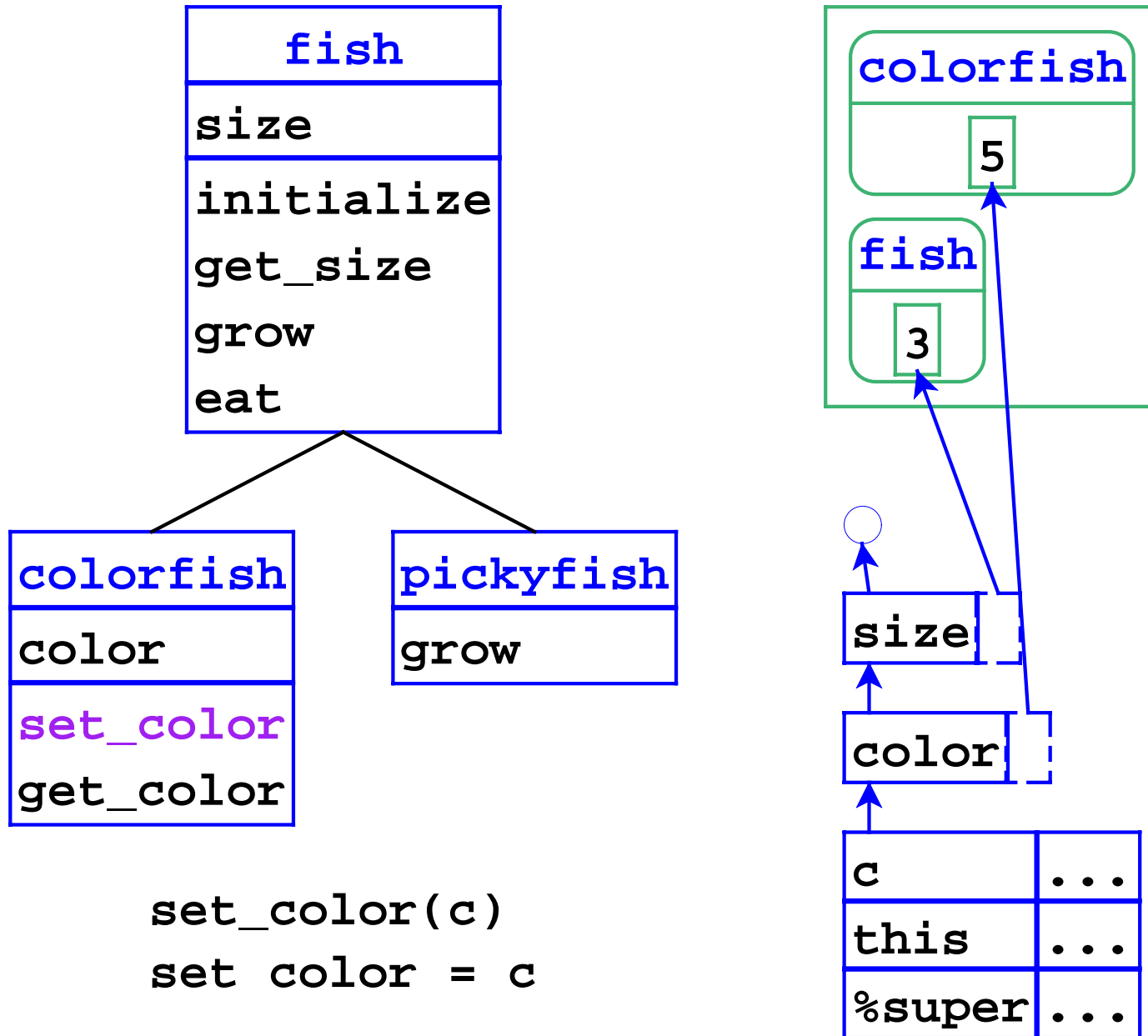


```
grow(f)
set size=+(size,f)
```

Method Application



Method Application



Method Application

```
;; apply-method : method-decl sym object
;;               lstof-expval -> expval
(define apply-method
  (lambda (m-decl host-name self args)
    (let ([ids (method-decl->ids m-decl)]
          [body (method-decl->body m-decl)]
          [super-name
           (class-name->super-name host-name)])
      (eval-expression
       body
       (extend-env
        (cons '%super (cons 'self ids))
        (cons super-name (cons self args))
        (build-field-env
         (view-object-as self
                          host-name)))))))
```

Method Application

```
;; view-object-as : object sym -> lstof-parts
(define (view-object-as parts class-name)
  (if (eqv? (part->class-name (car parts))
          class-name)
      parts
      (view-object-as (cdr parts) class-name)))
```

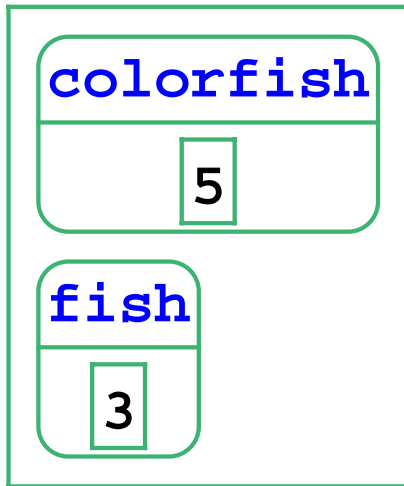
```
;; build-field-env : lstof-parts -> env
(define (build-field-env parts)
  (if (null? parts)
      (empty-env)
      (extend-env-refs
       (part->field-ids (car parts))
       (part->fields (car parts))
       (build-field-env (cdr parts)))))
```

Object Implementation Overview

- **Inheritance:** superclass chain for fields and methods, part chain
- **Overriding:** method dispatch uses object tag
- **Super calls:** `%super` hidden variable contains superclass name

A More Realistic Object Representation

- Chain of parts wastes space
- Collapse vectors into one

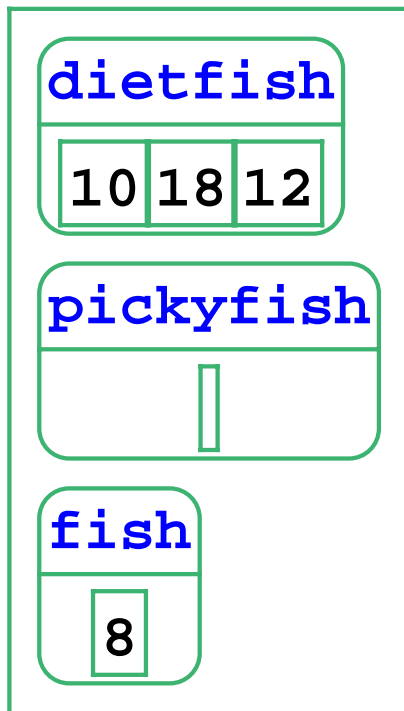


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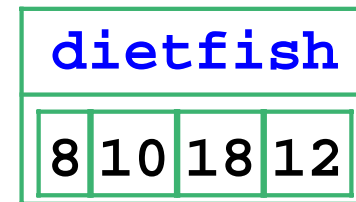


A More Realistic Object Representation

- Chain of parts wastes space
- Collapse vectors into one



⇒



A More Realistic Object Representation

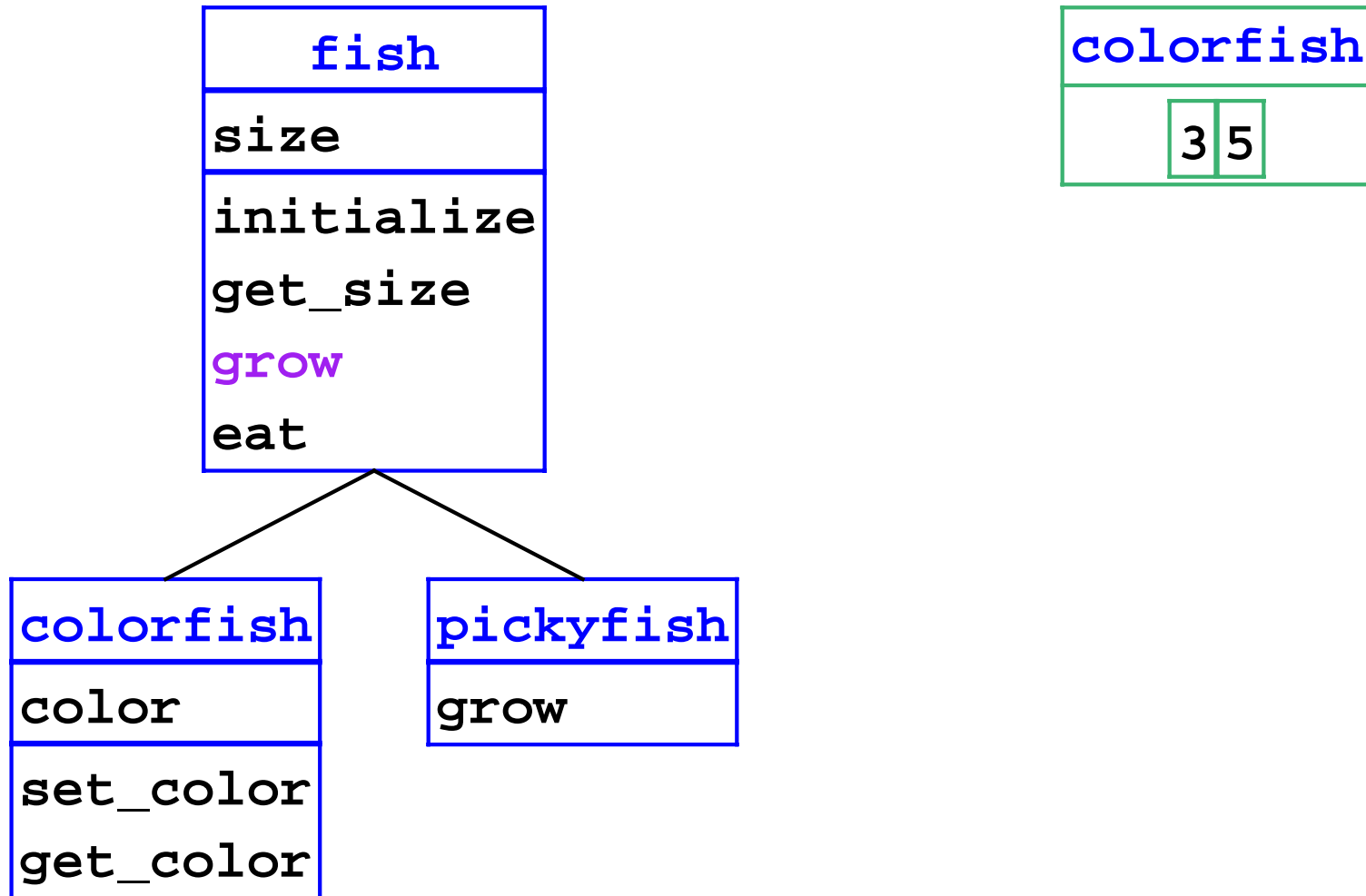
```
(define-datatype object object?
  (an-object
    (class-name symbol?)
    (fields vector?)))

;; new-object : sym -> object
(define (new-object class-name)
  (an-object
    class-name
    (make-vector
      (roll-up-field-length class-name))))
```

A More Realistic Object Representation

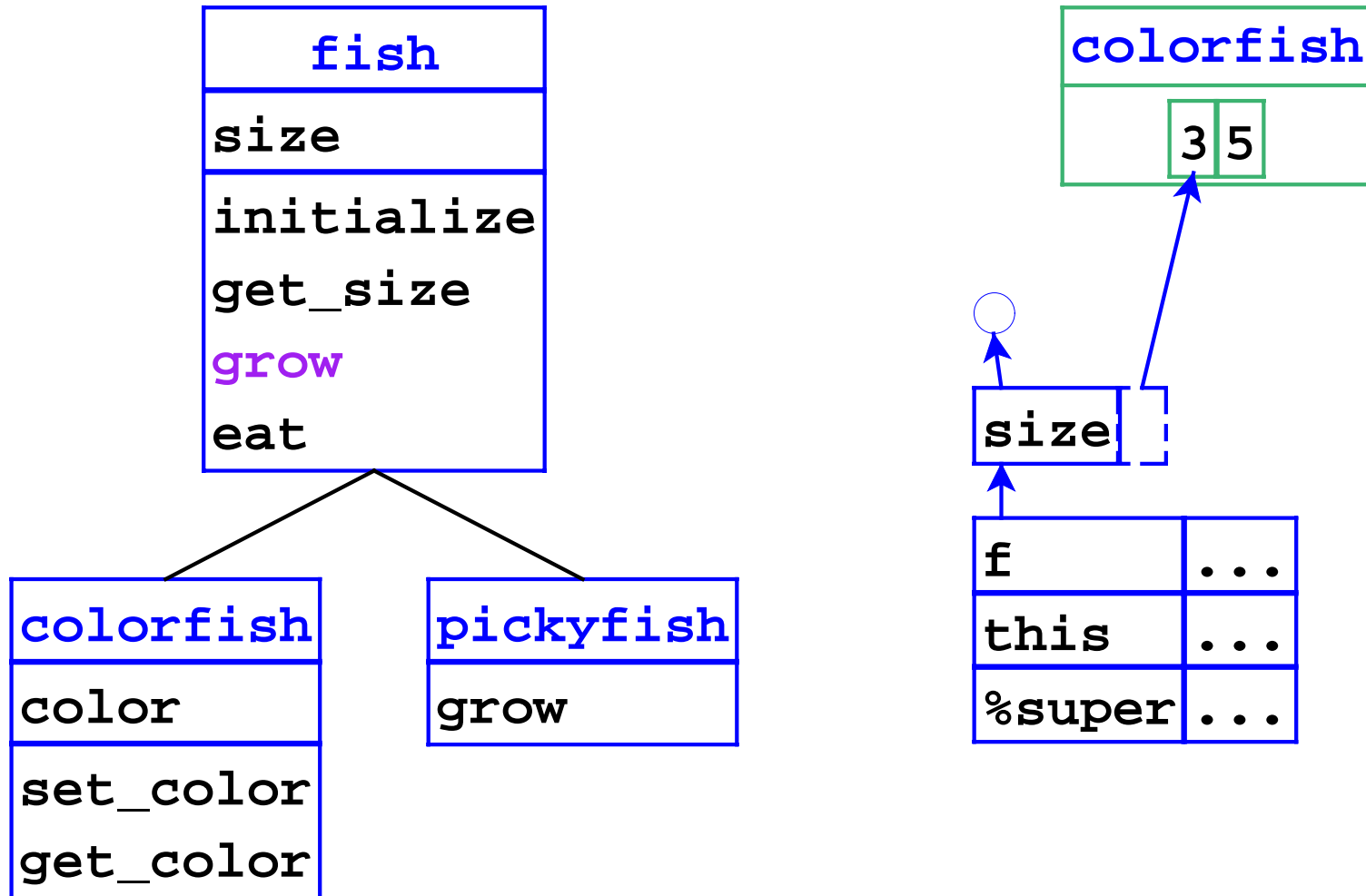
```
;; roll-up-field-length : sym -> num
(define roll-up-field-length
  (lambda (class-name)
    (if (equiv? class-name 'object)
        0
        (+ (roll-up-field-length
            (class-name->super-name
             class-name))
           (length
            (class-name->field-ids
             class-name))))))
```

Method Application



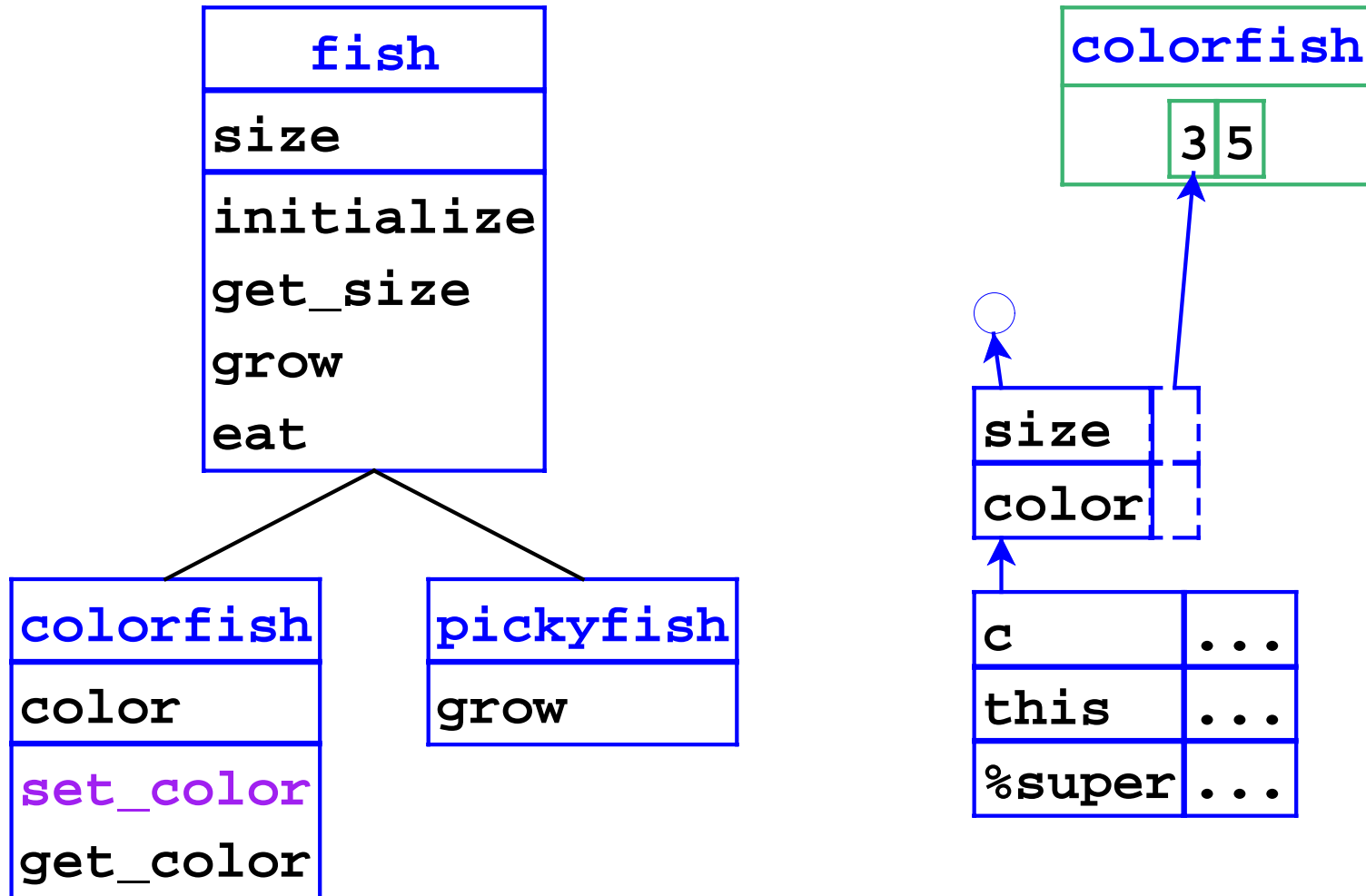
```
grow(f)
set size=+(size,f)
```

Method Application



```
grow(f)
set size=+(size,f)
```

Method Application



```
set_color(c)
set color = c
```

Method Application

```
(define apply-method
  (lambda (m-decl host-name self args)
    (let ([ids (method-decl->ids m-decl)]
          [body (method-decl->body m-decl)]
          [super-name (class-name->super-name
                       host-name)]
          [field-ids (roll-up-field-ids
                     host-name)]
          [fields (object->fields self)])
      (eval-expression
       body
       (extend-env
        (cons '%super (cons 'self ids))
        (cons super-name (cons self args))
        (extend-env-refs field-ids fields
                        (empty-env)))))))
```