

L21 -- Page Rank  
[Jeff Phillips - Utah - Data Mining]

Search Engine == inverted index

web page = {topics, words} = {terms}  
index {terms} -> <webpages>

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Pre-Google:

spider = program that randomly visited webpages  
          (it "crawled the web")  
          on each page it compiled important "terms"  
          and scored how relevant to each "term"

index = ranks webpages for each term  
          "magic"  
          (fast forward to now, still "magic")

search [\_\_\_\_term\_\_\_\_]  
      -> top 10 webpages

**\*\*term spam**  
- repeat the word "movie" 1000 times  
- find high-ranked pages, copy entire page into html  
  "trick, do in same color as background, and very small"

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PageRank:

IDEA 1:  
pages are only important if **\*\*linked to\*\*** from other pages

p1 has {terms1}  
p1 links to p2  
p2 has {terms2}  
p2 gets high score for term t if  
  t in terms1 intersect terms2

--> even better if hyper-text has "t"

Easy for spammer to put terms on his page  
Hard for spammer to put terms on page linking to his page  
(Well not that hard: spam farm = many pages w/ {terms} linking to page)

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IDEA 2:  
"Random Surfer Model"  
and how to defeat "spam farms"

Internet is big (directed) graph  $G=(V,E)$   
 $V$  = webpages  
 $E$  = (directed) links from one page to another

random surfer:  
+ starts at one page  
+ clicks random link on that page

defines Markov chain  $(P,q)$   
where converged-to distribution  $q_* = P^* q$   
gives importance  $q_*[v]$  of page  $v$  in  $V$

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INDEX (term) = top(k, f(page,term))  
 $f(\text{page}, \text{term}) = \text{MAGIC}(q_*[\text{page}] * \text{term}(\text{page}) + \text{SUM} \{q_*[\text{link-to-page}] * \text{term}(\text{link-to-page})\})$

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How to compute  $q_*$   
\*\* don't compute  $P^n$  (why next lecture)  
compute  $q_1 = P q$   
 $q_2 = P q_1$   
...  
 $q_n = P q_{n+1}$

for  $n$  = between 50 and 75

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Are we done?

Web graph is not ergodic  
+ may not be connected  
+ has transient nodes  
(might be cyclic, but thats not as big a deal)

Structure of Web:  
Big SCC = Strongly Connected Component  
IN = in components to SCC  
OUT = out components of SCC (cannot link back to SCC)  
T-OUT = tendrils out of IN  
T-IN = tendrils into OUT  
TUBE = paths from IN to OUT  
DISC = disconnected components

what happens to OUT: all probability accumulates  
"spider traps"

Solution:

"taxation" : each random web-surfer has a chance of going to a TOTALLY random page

1-beta = fraction of random restarts (about beta = 0.85)

--> graph totally connected

--> no transient nodes

--> not cyclic

--> no spider traps

--> mixes faster

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SPAM FARMS:

spammers control some large number of pages  
(how can these pages trick PageRank?)

1: own pages

2: corrupted pages

e.g. "blog comments"

target page

corrupted pages -> target

own pages <--> target

own pages accumulate "taxation moves"

own pages keep rank of target, goes to own pages, and comes back

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HOW DO WE DEFEAT SPAM FARMS?

Search for spam farm structure, and eliminate/black-ball it

- but structure can be changed + modified...

TrustRank:

+certain pages are more trust-worthy

YES: wikipedia, .edu .mil .gov pages, main Amazon pages, VERY high PageRank

NO: blogs, pages with many comments

--> high-trust pages get more weight in PageRank (more random restarts?)

Spam Mass:

page has PageRank  $r$ , TrustRank  $t$

$s = (r-t)/r$

IF  $s$  small, negative, then NOT Spam

IF  $s$  large, then likely Spam