

# Parametric Polymorphism through run-time sealing

(Theorems for low, low prices!)

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Is there a  
"Best" Programming  
Language?



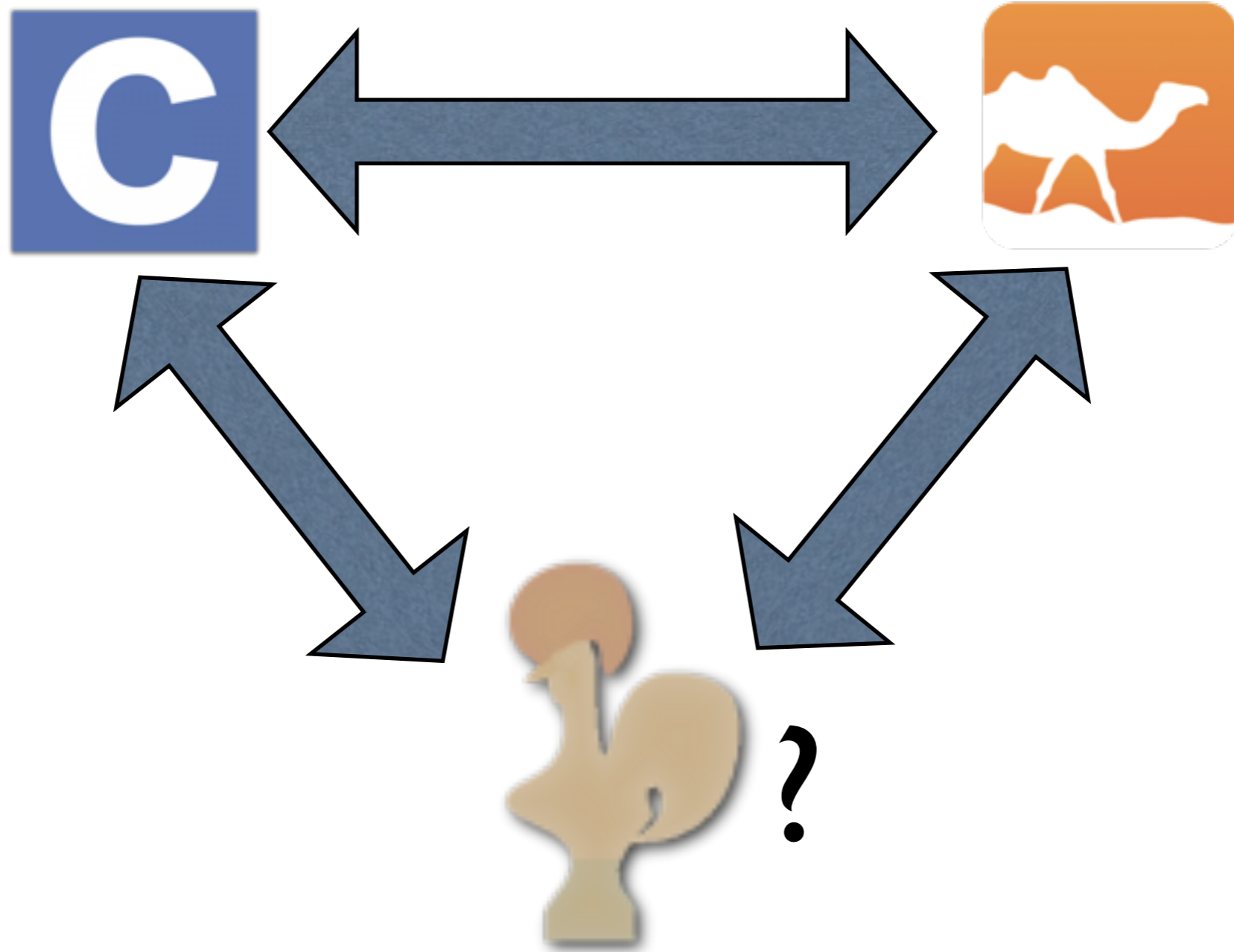
Of course not!

We live in a multi-language world

# Interoperability?



# Interoperability?



Jacob Matthews



Amal Ahmed



Jacob Matthews



Amal Ahmed



Scheme



ML





# Question

- If we mix **Scheme** code and **ML** code, what static guarantees still apply?
- Can we prove **parametricity** after mixing typed and untyped code?

# Parametricity

- Parametricity is about invariances.
- A function is parametric if it has a "uniformly given algorithm on all types".

# Parametricity

$$\text{fst} = \lambda(x,y) . x$$

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$$\text{fst} = \lambda(x,y) . x$$

$$\text{snd} = \lambda(x,y) . y$$

$$\forall \alpha . \alpha * \alpha \rightarrow \alpha$$

# Parametricity

- (1) Strachey [1967]: parametric vs. ad-hoc
- (2) Reynolds [1983]: abstraction theorem
- (3) Bainbridge, Freyd et. al [1988]: "parametricity"
- (4) Wadler [1989]: free theorems

- (1) "Fundamental Concepts in Programming Languages"
- (2) "Types, Abstraction, and Parametric Polymorphism"
- (3) "Functorial Polymorphism" & "Semantic Parametricity in Polymorphic Lambda Calculus"
- (4) "Theorems for Free!"

# Free Theorems

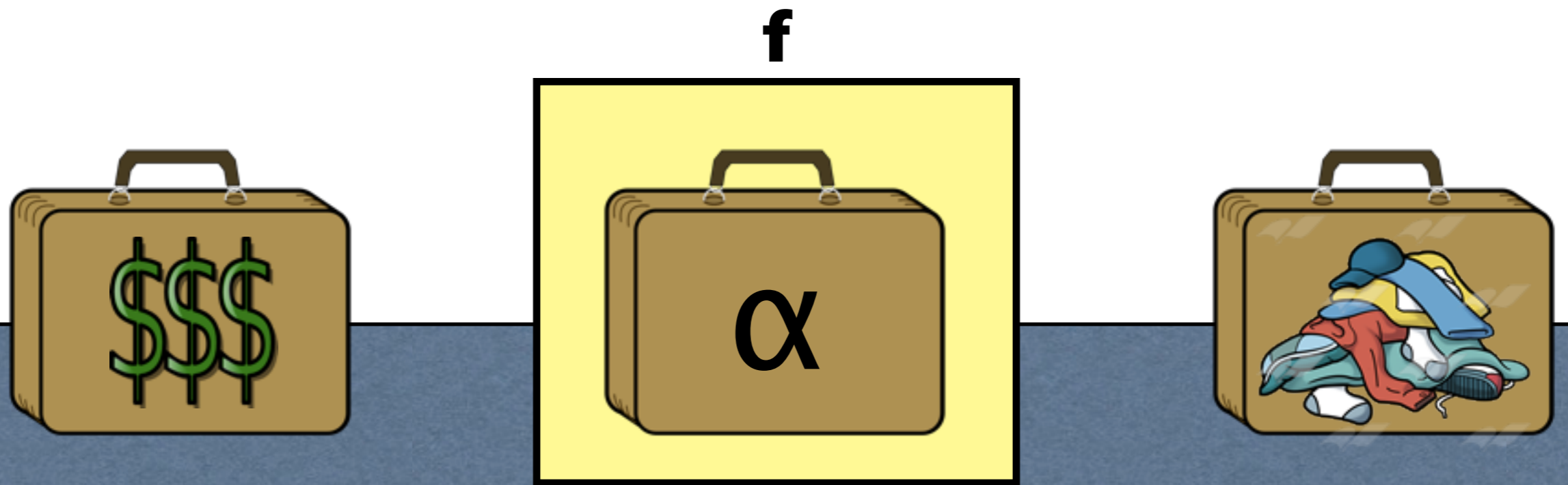
For all functions  $\mathbf{f} : \forall \alpha . \alpha \text{ list} \rightarrow \alpha \text{ list}$

And any function  $\mathbf{g} : \beta \rightarrow \gamma$

$$(\mathbf{map} \ \mathbf{g}) \circ \mathbf{f} = \mathbf{f} \circ (\mathbf{map} \ \mathbf{g})$$

# Free Theorems

- Why does this work?
- All values of type  $\alpha$  are black boxes to **f**.





# Free Theorems

- In System F, Haskell, ML, etc., parametricity is guaranteed statically.
- The **type** of a polymorphic function expresses the invariants it preserves.

What about **Scheme**?

# Theorems for Scheme?

```
;; fst : A * A -> A  
(define (fst (a,b))  
  a)
```



```
;; snd : A * A -> A  
(define (snd (a,b))  
  b)
```



# Theorems for Scheme?

```
;; fst2 : A * A -> A
(define (fst2 (a,b))
  (if (and (int? a)
           (= a 17))
      b
      a))
```



"Almost always" well-behaved is NOT good enough!

# Theorems for Scheme?

```
;; min : A * A -> A
(define (min (a,b))
  (cond [(and (int? a) (int? b))
         (if (< a b) a b)]
        [(and (str? a) (str? b))
         (if (<-str a b) a b)]
        ...
        [else (error) ]))
```

# Theorems for Scheme?

```
;; min : A -> A
(define (min a b)
  (cond [(and (number? a) (int? b))
         (if (< a b) a b)]
        [(and (string? a) (str? b))
         (if (< a b) a b)]
        ..
        [else (error "bad arguments")]
  ))
```

# What happened?

```
;; fst2 : A * A -> A
(define (fst2 (a,b))
  (if (and (int? a)
           (= a 42))
      b
      a))
```

Programs should NOT be able to inspect a value with an abstract type.

# Dynamic Seals

- Morris [1973]: "Types are not Sets".
- Protect exported values with secret keys.
- Crash if a sealed value is used.

```
(define (seal v s1)
  (λs2 . (if (eq? s1 s2)
             v
             (error))))
```



# Can we combine static type checking and dynamic seals?

Dynamic Seals



Polymorphism

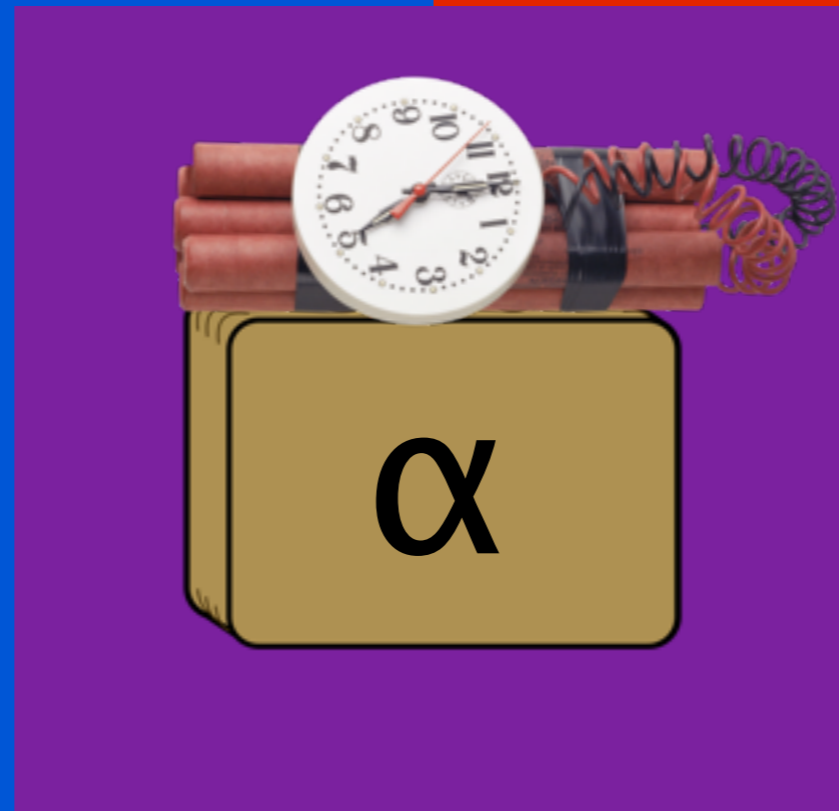




# YES!

Dynamic Seals

Polymorphism



# Paper Outline

- I. Define the languages + conversion rules
- II. Prove type safety + parametricity
- III. Demonstrate applications

# The Languages

$v = (\lambda x. e) \mid n \mid \text{nil}$   
 $\mid (\text{cons } v \ v) \mid \text{fst} \mid \text{rst}$

$e = v \mid (e \ e) \mid x \mid (\text{op } e \ e)$   
 $\mid (\text{if0 } e \ e \ e) \mid (\text{cons } e \ e)$   
 $\mid (\text{pd } e)$

$v = \lambda x:\tau. e \mid n \mid \text{nil}$   
 $\mid \text{cons } v \ v \mid \text{fst} \mid \text{rst}$

$e = v \mid (e \ e) \mid x \mid \text{op } e \ e$   
 $\mid \text{if0 } e \ e \ e \mid \text{cons } e \ e$

$\tau = \text{Nat} \mid \tau \rightarrow \tau \mid \tau^*$

# The Languages

$v = (\lambda x. e) \mid n \mid \text{nil}$   
 $\mid (\text{cons } v \ v) \mid \text{fst} \mid \text{rst}$

$e = v \mid (e \ e) \mid x \mid (\text{op } e \ e)$   
 $\mid (\text{if0 } e \ e \ e) \mid (\text{cons } e \ e)$   
 $\mid (\text{pd } e) \mid \underline{(\text{SM}^\tau e)}$

$v = \lambda x:\tau. e \mid n \mid \text{nil}$   
 $\mid \text{cons } v \ v \mid \text{fst} \mid \text{rst}$

$e = v \mid (e \ e) \mid x \mid \text{op } e \ e$   
 $\mid \text{if0 } e \ e \ e \mid \text{cons } e \ e$   
 $\mid \underline{\text{MS}^\tau e}$

$\tau = \text{Nat} \mid \tau \rightarrow \tau \mid \tau^*$

# The Languages

---

$(SM^\tau e)$

Convert the ML  
expression  $e$  with  
type  $\tau$  into a  
Scheme expression

$(^\tau MS e)$

Convert the Scheme  
expression  $e$  to an  
ML expression at  
type  $\tau$

# The Languages

$v = (\lambda x. e) \mid n \mid \text{nil}$   
 $\mid (\text{cons } v \ v) \mid \text{fst} \mid \text{rst}$

$e = v \mid (e \ e) \mid x \mid (\text{op } e \ e)$   
 $\mid (\text{if0 } e \ e \ e) \mid (\text{cons } e \ e)$   
 $\mid (\text{pd } e) \mid (\text{SM}^\tau e)$

$v = \lambda x:\tau. e \mid n \mid \text{nil}$   
 $\mid \text{cons } v \ v \mid \text{fst} \mid \text{rst}$

$e = v \mid (e \ e) \mid x \mid \text{op } e \ e$   
 $\mid \text{if0 } e \ e \ e \mid \text{cons } e \ e$   
 $\mid {}^\tau\text{MS } e$

$\tau = \text{Nat} \mid \tau \rightarrow \tau \mid \tau^*$

# Conversion Example

---

$$\begin{array}{c} \tau \rightarrow \tau' \text{ MS } (\lambda x. e) \\ \downarrow \\ \lambda x: \tau. \text{ MS}^{\tau'}((\lambda x. e) \text{ SM}^{\tau} x) \end{array}$$

# The Languages

$v = (\lambda x. e) \mid n \mid \text{nil}$   
 $\mid (\text{cons } v \ v) \mid \text{fst} \mid \text{rst}$

$e = v \mid (e \ e) \mid x \mid (\text{op } e \ e)$   
 $\mid (\text{if0 } e \ e \ e) \mid (\text{cons } e \ e)$   
 $\mid (\text{pd } e) \mid (\text{SM}^\tau e)$

$v = \lambda x:\tau. e \mid n \mid \text{nil}$   
 $\mid \text{cons } v \ v \mid \text{fst} \mid \text{rst}$

$e = v \mid (e \ e) \mid x \mid \text{op } e \ e$   
 $\mid \text{if0 } e \ e \ e \mid \text{cons } e \ e$   
 $\mid {}^\tau\text{MS } e$

$\tau = \text{Nat} \mid \tau \rightarrow \tau \mid \tau^*$



# The Languages

$$v = (\lambda x. e) \mid n \mid \text{nil} \\ \mid (\text{cons } v \ v) \mid \text{fst} \mid \text{rst}$$

$$e = v \mid (e \ e) \mid x \mid (\text{op } e \ e) \\ \mid (\text{if0 } e \ e \ e) \mid (\text{cons } e \ e) \\ \mid (\text{pd } e) \mid (\text{SM}^\tau e)$$

$$v = \lambda x:\tau. e \mid n \mid \text{nil} \\ \mid \text{cons } v \ v \mid \text{fst} \mid \text{rst} \\ \mid \underline{\text{LMS } v} \mid \underline{\Lambda \tau. e}$$

$$e = v \mid (e \ e) \mid x \mid \text{op } e \ e \\ \mid \text{if0 } e \ e \ e \mid \text{cons } e \ e \\ \mid \underline{\tau \text{MS } e} \mid \underline{e \langle \tau \rangle}$$

$$\tau = \text{Nat} \mid \tau \rightarrow \tau \mid \tau^* \\ \mid \underline{\forall \alpha. \tau} \mid \underline{\alpha} \mid \underline{L}$$

# Conversion Summary

- Seals are introduced at **Scheme/ML** boundaries, to protect type variables.
- $\langle \alpha, \tau \rangle$  is a seal on the variable  $\alpha$ , which should have type  $\tau$  back in **ML**.
- Conversion strategies  $\kappa$  are types that might contain seals.
- Type substitutions  $\eta$  map type variables to closed types.

# Parametricity / Fundamental Theorem

For all seal-free terms  $e$  and  $e$ , type environments  $\Delta$  and value environments  $\Gamma$ :

1. If  $\Delta; \Gamma \vdash e : \tau$  then  $\Delta; \Gamma \vdash e \approx e : \tau$
2. If  $\Delta; \Gamma \vdash e : L$  then  $\Delta; \Gamma \vdash e \approx e : L$

"If type checking proves that  $e$  has type  $\tau$ , then our logical relation will prove that  $e$  is parametric at type  $\tau$ ."

# Proof Strategy: Logical Relations

- Syntactically relate terms in each language.
- $e \approx e' : \tau$  means that a machine running  $e$  will behave no differently from a machine running  $e'$ .
- ( $\approx$ ) only relates terms that are **parametric** at type  $\tau$ .

# Defining $\approx$

- The paper defines two logical relations, one for **Scheme** and one for **ML**.
- The relation for **ML** is straightforward.
  - Identical values are related.
  - Related functions map related inputs to related outputs.
- **Scheme** is trickier...

# Nontermination

```
(define omega  
  ((λx . x x) (λx . x x)))
```

"You can't do *that* in your typed languages!" -RBF



Ha  
Ha  
Ha

# Solution: Step-Indexing

- Although all **ML** programs terminate, **Scheme** programs may fail or loop forever.
- Step-indexed logical relations guarantee some number of computational steps.
- $\approx^k$  relates terms for up to  $k$  steps.

# Defining $\approx$

---

$\delta \vdash n \approx^k n : \text{Nat}$

*Unconditionally*

Identical natural numbers are related  
for  $k$  steps. No problem!



# Defining $\approx$

---

$\delta \vdash n \approx^k n : \text{Nat}$

*Unconditionally*

$\delta \vdash v \approx^k v' : \alpha$

$(k, v, v') \in \delta(\alpha)$

Two values are related at type  $\alpha$   
if the type relation  $\delta$  says so.

# Defining $\approx$

---

$$\delta \vdash n \approx^k n : \text{Nat}$$

*Unconditionally*

$$\delta \vdash v \approx^k v' : \alpha$$

$$(k, v, v') \in \delta(\alpha)$$

$$\delta \vdash [\dots, v_n] \approx^k [\dots, v'_n] : \tau^*$$

$$\forall j < k. \forall i \leq n.$$

$$\delta \vdash v_i \approx^j v'_i : \tau$$

Two lists are related for  $k$  steps if you can't tell apart any pair of elements within  $j < k$  steps.

# Defining $\approx$

---

⋮

$$\delta \vdash \lambda x:\tau . e \approx^k \lambda x':\tau . e' : \tau \rightarrow \tau' \quad \forall j < k. \forall v, v' . \\ \delta \vdash v \approx^j v : \tau \Rightarrow \\ \delta \vdash e[v/x] \approx^j e'[v'/x'] : \tau'$$

Two functions are related for  $k$  steps if, given arguments related for  $j < k$  steps, the outputs are related for  $j$  steps.

# Defining $\approx$

---

$$\delta \vdash e \approx^k e' : \tau$$

⋮

$$\forall j < k. \\ (e \rightarrow^j \text{error} \Rightarrow e' \rightarrow^* \text{error}) \\ (\forall v. e \rightarrow^j v \Rightarrow \wedge \\ \exists v'. e' \rightarrow^* v' \wedge \delta \vdash v \approx^{k-j} v' : \tau)$$

Two expressions are related for  $k$  steps  
if they both explode  
or both step to related values.

# Bridge Lemma

For all  $k \geq 0$  and type relations  $\delta$ :

1. If  $\delta \vdash e \approx^k e' : \tau$  then  $\delta \vdash \text{SM}^{\tau/\delta} e \approx^k \text{SM}^{\tau/\delta} e' : L$
2. If  $\delta \vdash e \approx^k e' : L$  then  $\delta \vdash \text{MS}^{\tau/\delta} e \approx^k \text{MS}^{\tau/\delta} e' : \tau$

"Sealing respects the logical relation."

# Parametricity!

- If a term has type  $\forall \alpha . \alpha * \alpha \rightarrow \alpha$
- Then it is **fst** =  $\lambda(x,y) . x$   
or it is **snd** =  $\lambda(x,y) . y$
- (Or it always raises an **error**)
- (Or it always diverges)



# Application: Contracts

- Contracts are like types, but stronger.
- Dynamically check invariants.
- Using seals, we can give an **ML** type to a **Scheme** term as its behavioral specification.
- **Bridge Lemma** gives a simple implementation of higher-order, polymorphic contracts.

See Findler & Felleisen [2002] "Contracts for higher-order functions" for more on contracts and Sumii & Pierce [2004] "A Bisimulation for Dynamic Sealing" for an alternate approach.

# Bottom Line

- Proved parametricity in a (simple) **multi-language** setting.
- Keep the clean abstractions of **ML** by adding a little enforcement to **Scheme**.
- Step-indexing handles non-termination (and recursive types).
- One step towards language interoperability.



# The End



*SHANAM 2013*