

# Precise Interprocedural Dataflow Analysis via Graph Reachability

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Susan Horwitz  
POPL 1995

Mooly Sagiv

Presenter: Ben Greenman

# IFDS

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## *The IFDS "framework"*

- a *model* for dataflow problems
- a *uniform solution* to these problems
- a *polynomial-time algorithm*

## *Reaching Definitions*

What statements are affected by a given definition?

*there is a path  
from  $x := e'$  to  $e$*

*$x$  is not re-defined  
along the path*

---

*$x := e'$  reaches  $e$*

## *Available Expressions*

What expressions can a statement re-use?

*there is a path  
from  $x := \dots e' \dots;$   
to  $e$*

*no variable in  $e'$   
is re-defined along  
the path*

---

*$e'$  is available at  $e$*

## *Live Variable Analysis*

What variables are referenced at/after a statement?

*there is a path  
from e to e'*

*v is referenced at e'*

---

*v is live at e*

## *Possibly-Uninitialized Variables*

Which variables may be null at a given statement?

$x := e';$   
does not appear  
on any path to  $e$

---

$x$  may be null at  $e$

$x := e';$   
is the most recent binding

$\exists y \in e' .$   
 $y$  may be null at  $e'$

---

$x$  may be null at  $e$

## *Program Slicing*

"The algorithm described in this paper yields an  
**improved interprocedural-slicing algorithm** ...

6x as fast as the Horwitz-Reps-Binkley algorithm."

*Speeding up Slicing*

Reps, Horwitz, Sagiv, Rosay; FSE '94

# PLDI 1988



*Interprocedural Slicing Using Dependence Graphs*  
Susan Horwitz, Thomas Reps, David Binkley

*The Program Summary Graph and Flow-Sensitive Interprocedural Data-Flow Analysis*  
David Callahan

*Interprocedural Side-Effect Analysis in Linear Time*  
Keith D. Cooper, Ken Kennedy

## *Possibly-Uninitialized Variables*

Which variables may be null at a given statement?

$x := e';$   
does not appear  
on any path to  $e$

---

$x$  may be null at  $e$

$x := e';$   
is the most recent binding

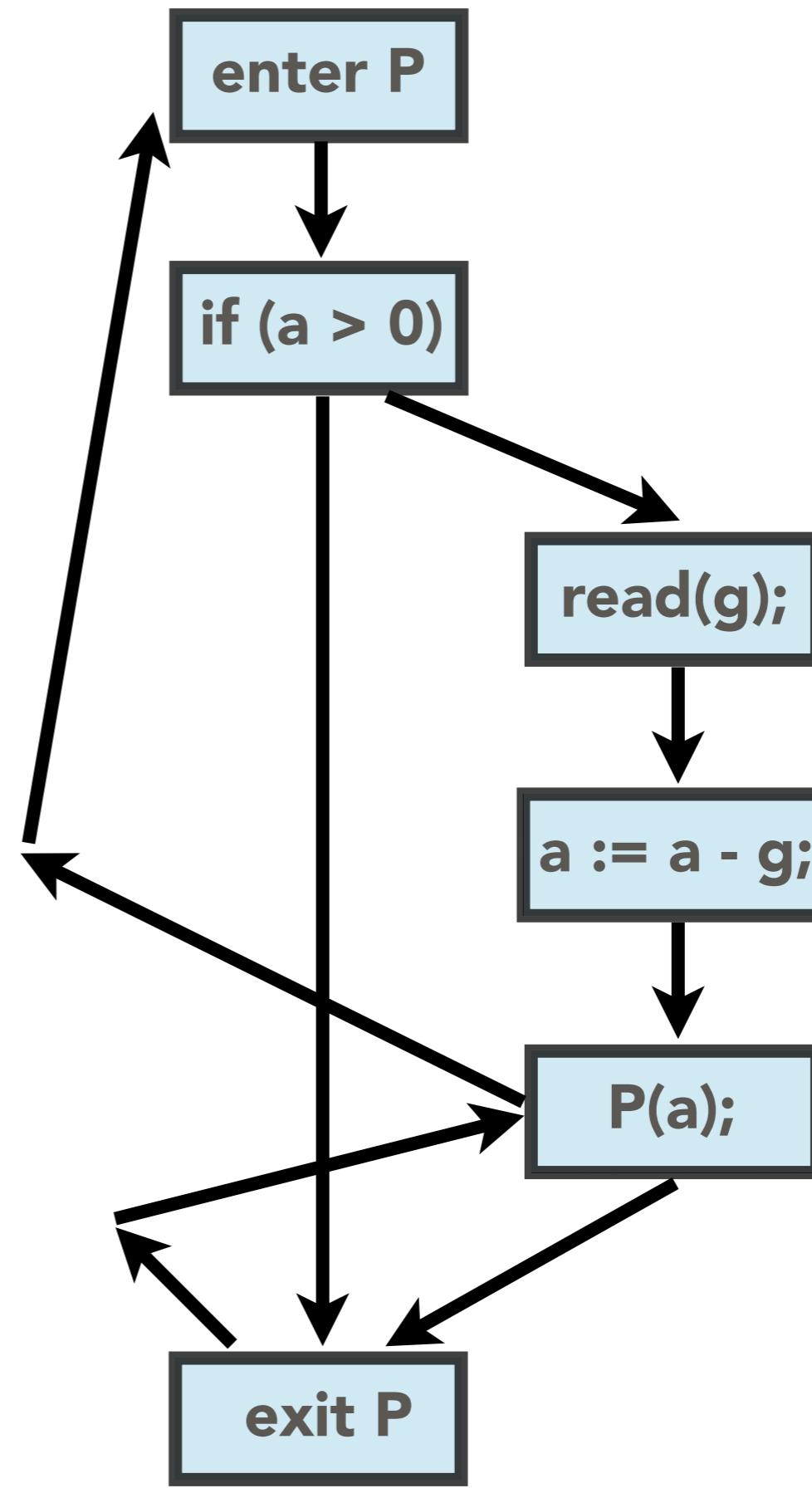
$\exists y \in e' .$   
 $y$  may be null at  $e'$

---

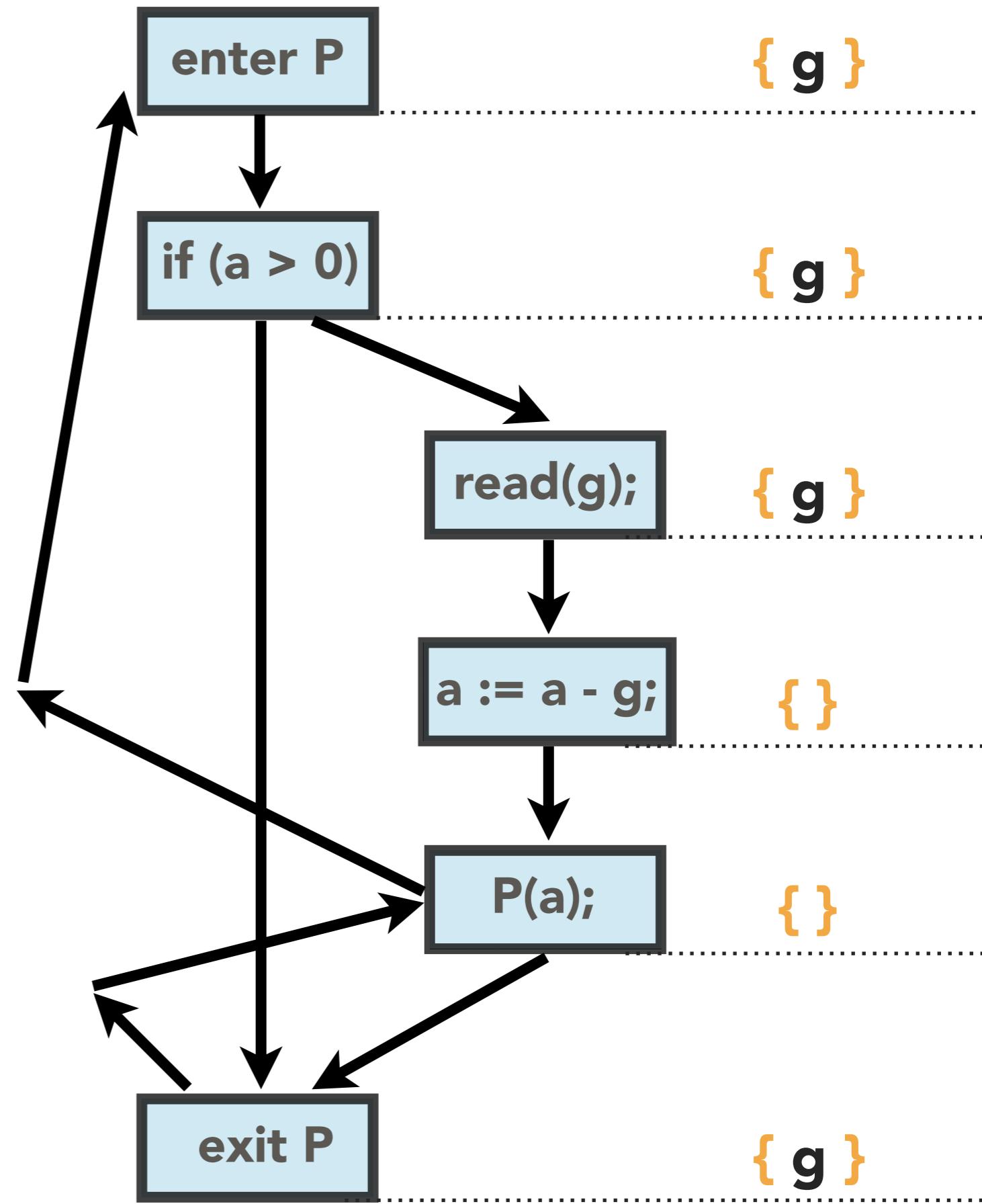
$x$  may be null at  $e$

```
int g;

void P(int a) {
    if (a > 0) {
        read(g);
        a := a - g;
        P(a);
    }
}
```



```
int g;  
  
void P(int a) {  
    if (a > 0) {  
        read(g);  
        a := a - g;  
        P(a);  
    }  
}
```

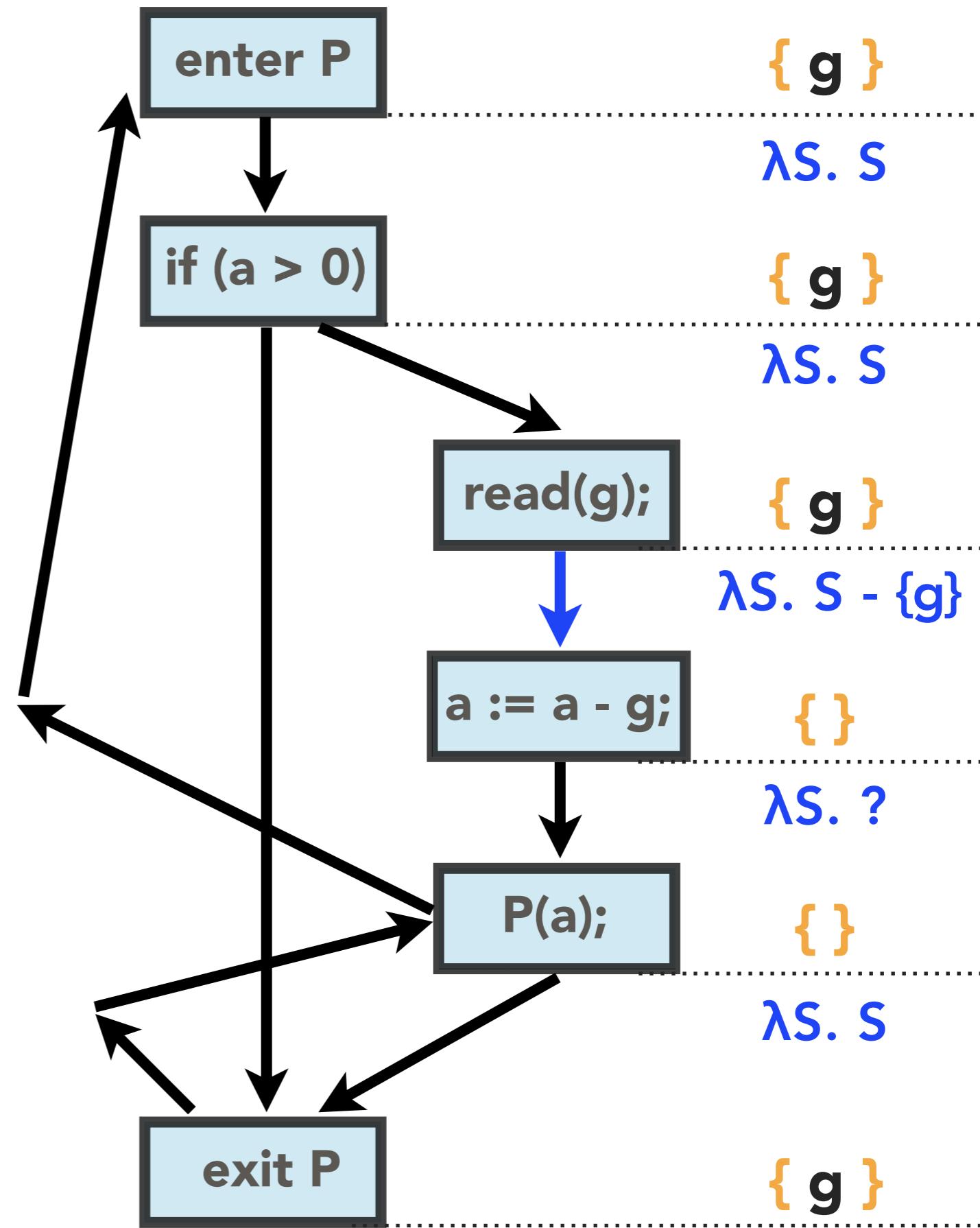


```

int g;

void P(int a) {
    if (a > 0) {
        read(g);
        a := a - g;
        P(a);
    }
}

```



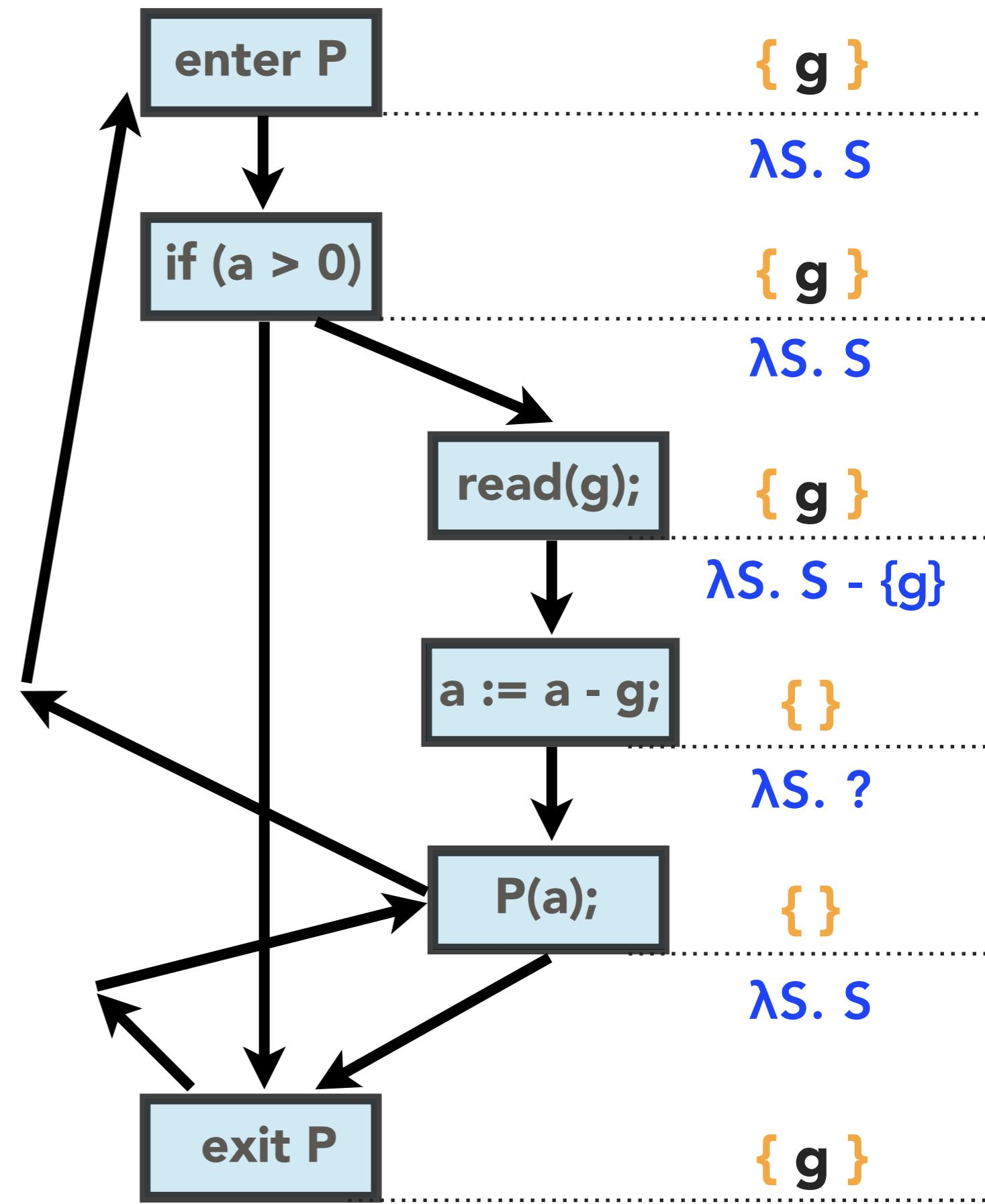
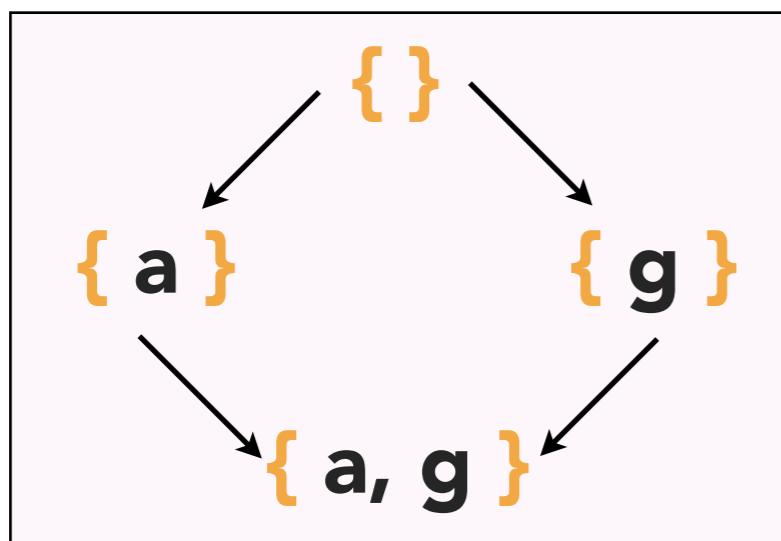
Kildall, POPL 1973

"Meet over all paths"

$\sqcap \text{fn} (\dots (\text{f1} (\{\text{g}\})) \dots)$

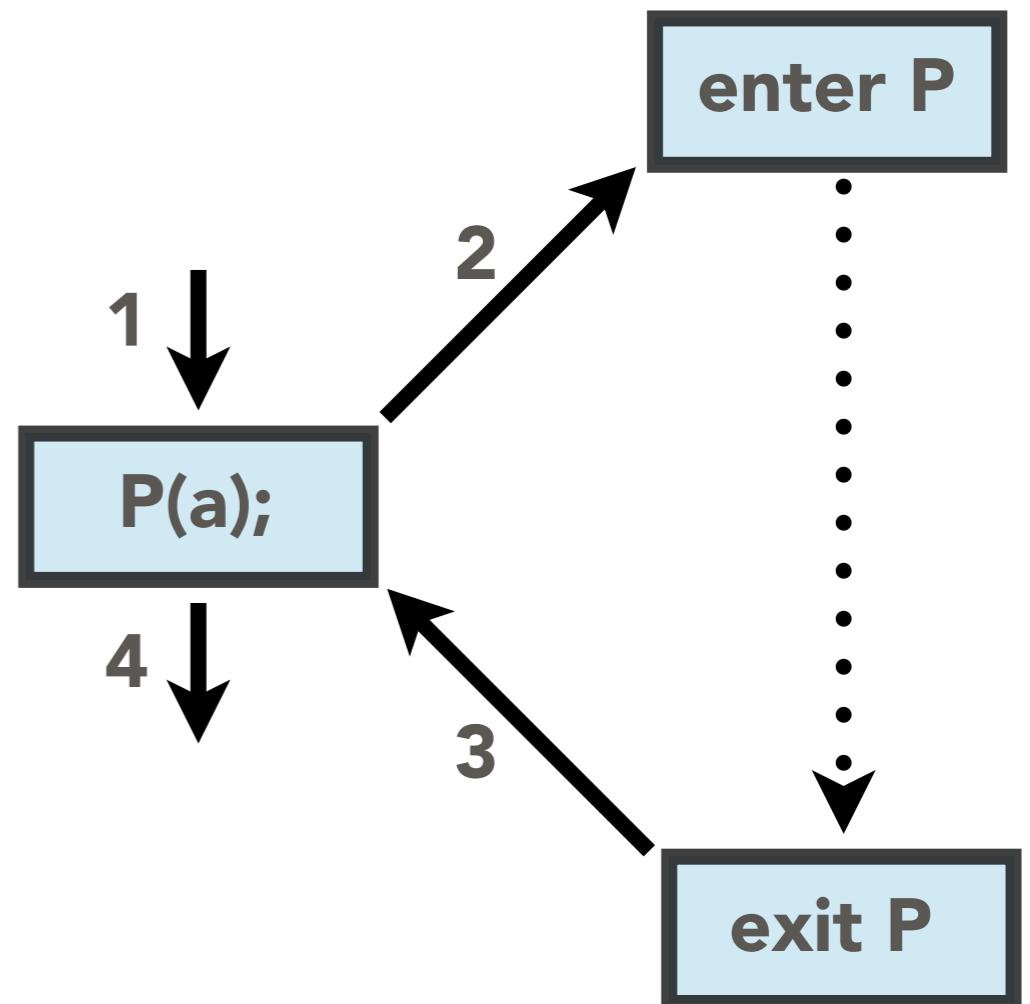
$\text{f1} \dots \text{fn} \in \underline{\text{AllPaths}}$

Infinite Set!



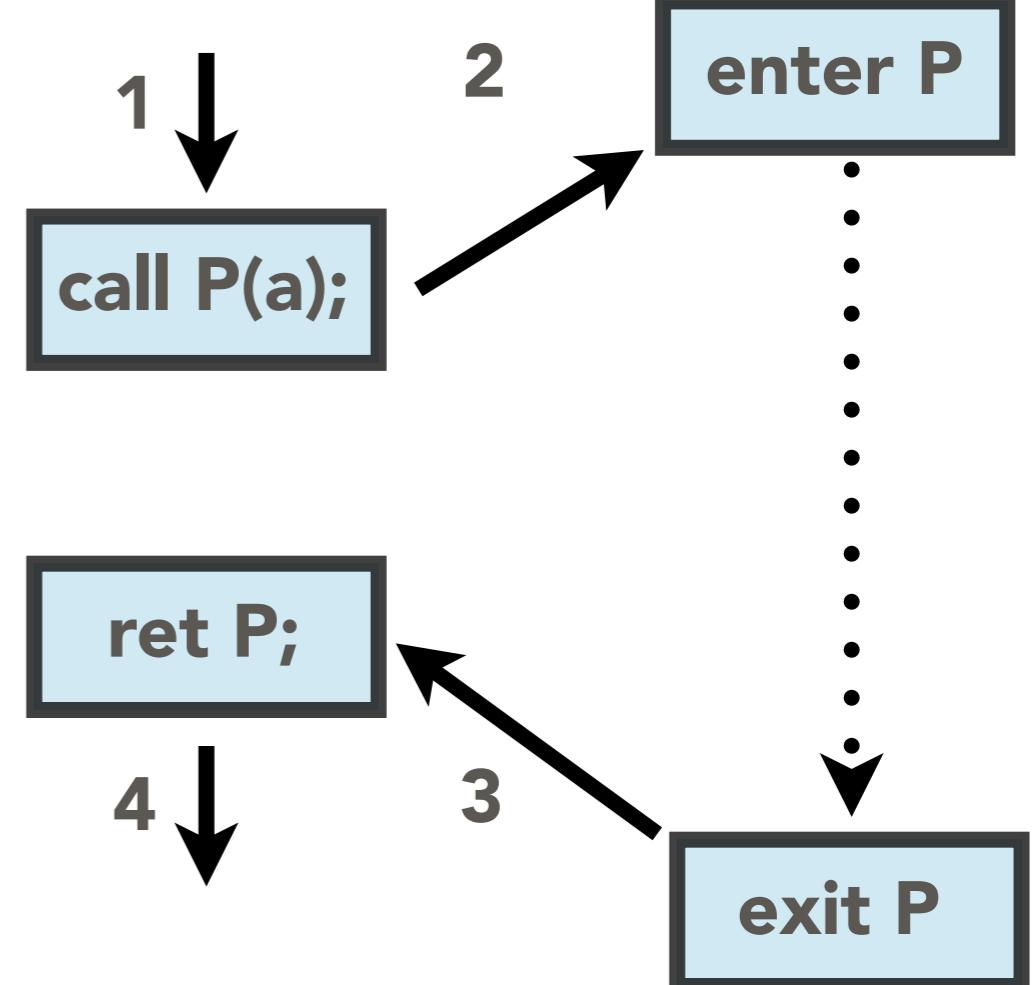
Meet over all **valid** paths

- Calls & Returns must match



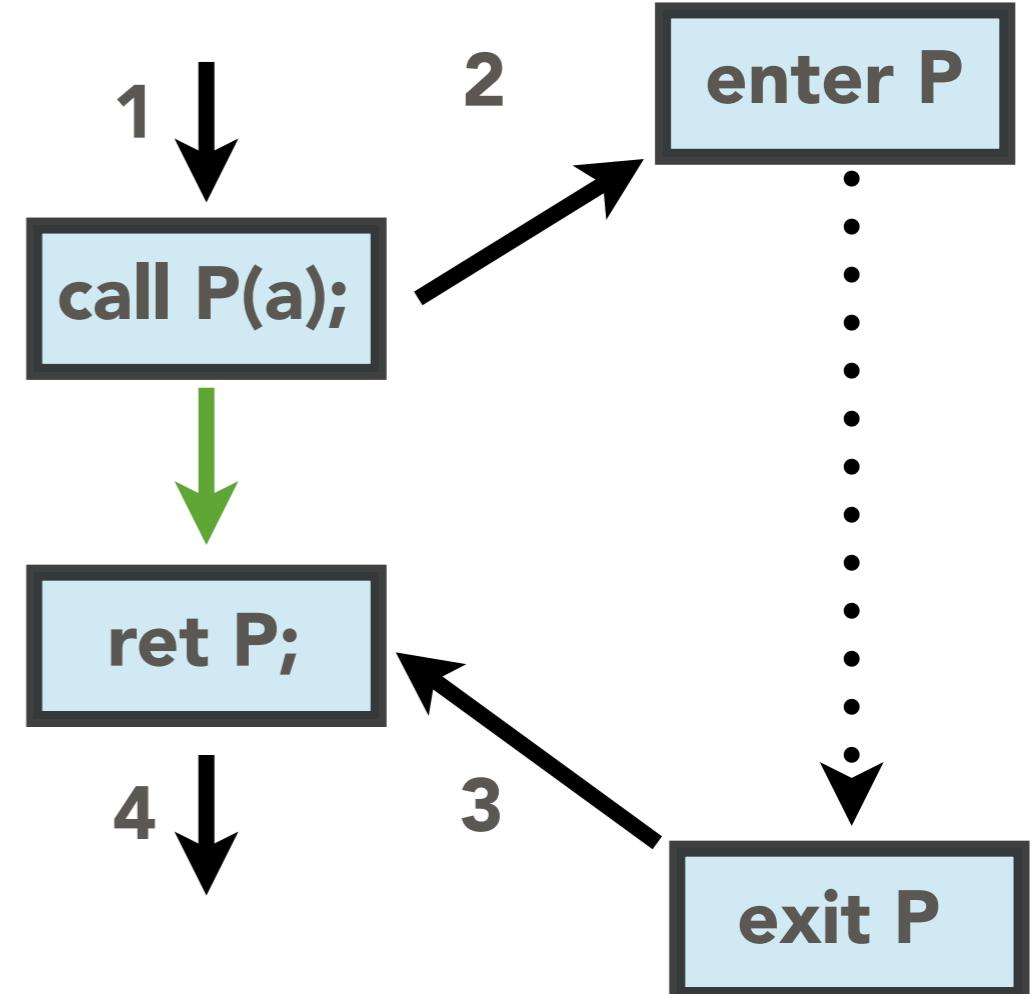
Meet over all **valid** paths

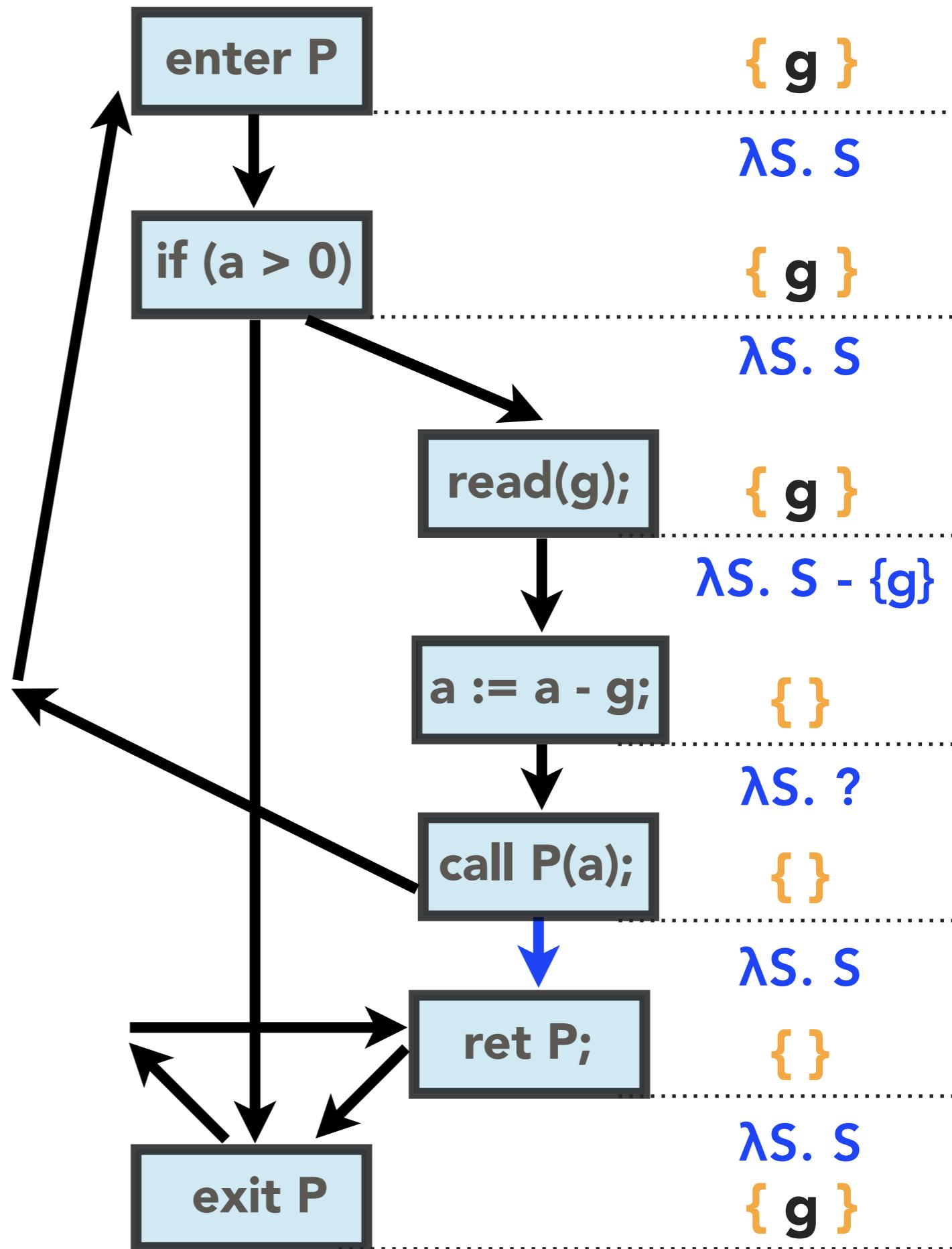
- Calls & Returns must match
- Enforced by **call** & **ret** nodes



Meet over all **valid** paths

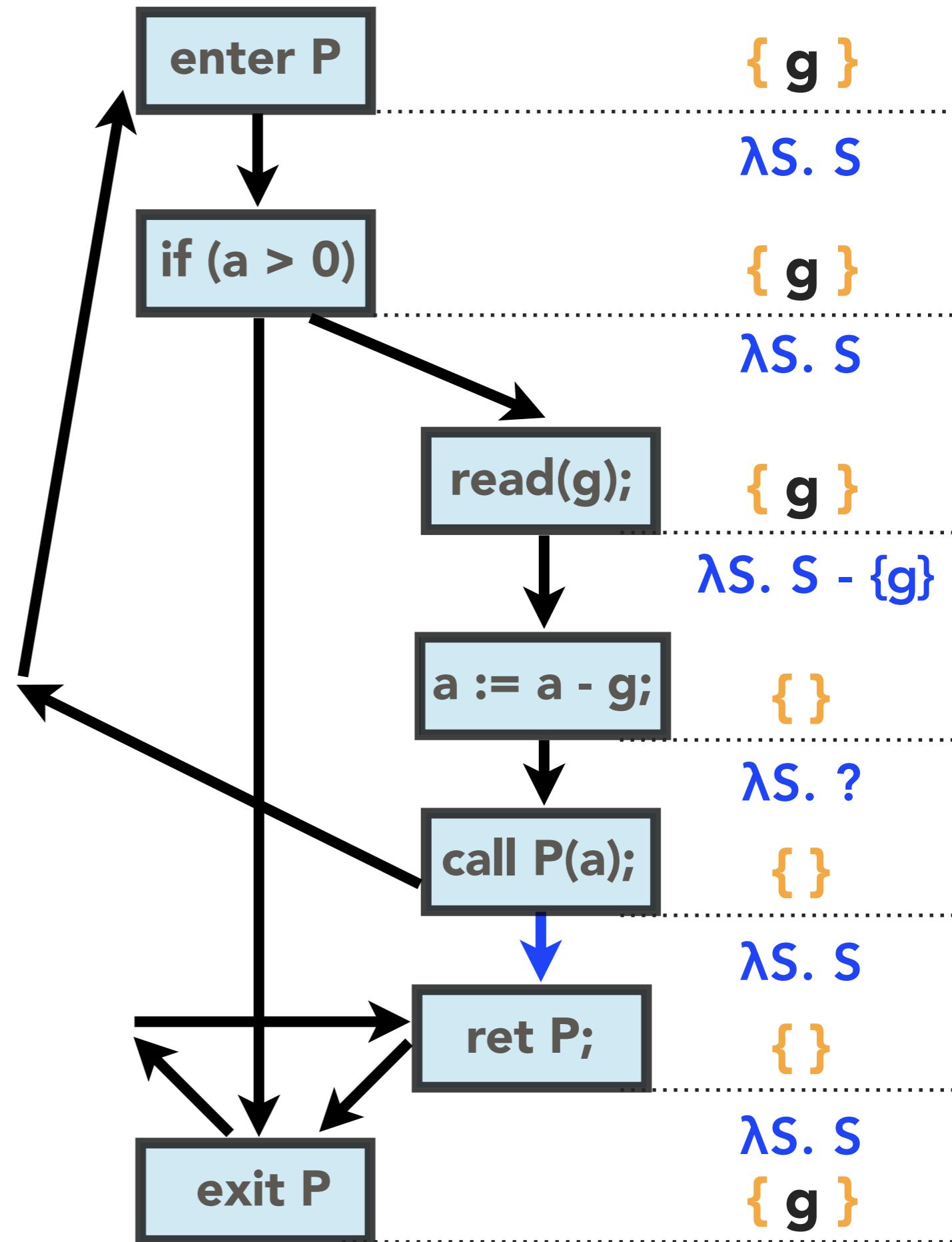
- Calls & Returns must match
- Enforced by **call** & **ret** nodes
- Track local variables with a **call-to-return edge**





## The "supergraph"

```
int g;  
  
void main(void) {  
    int x;  
    read(x);  
    P(x);  
}
```



Adds similar CFGs for other procedures

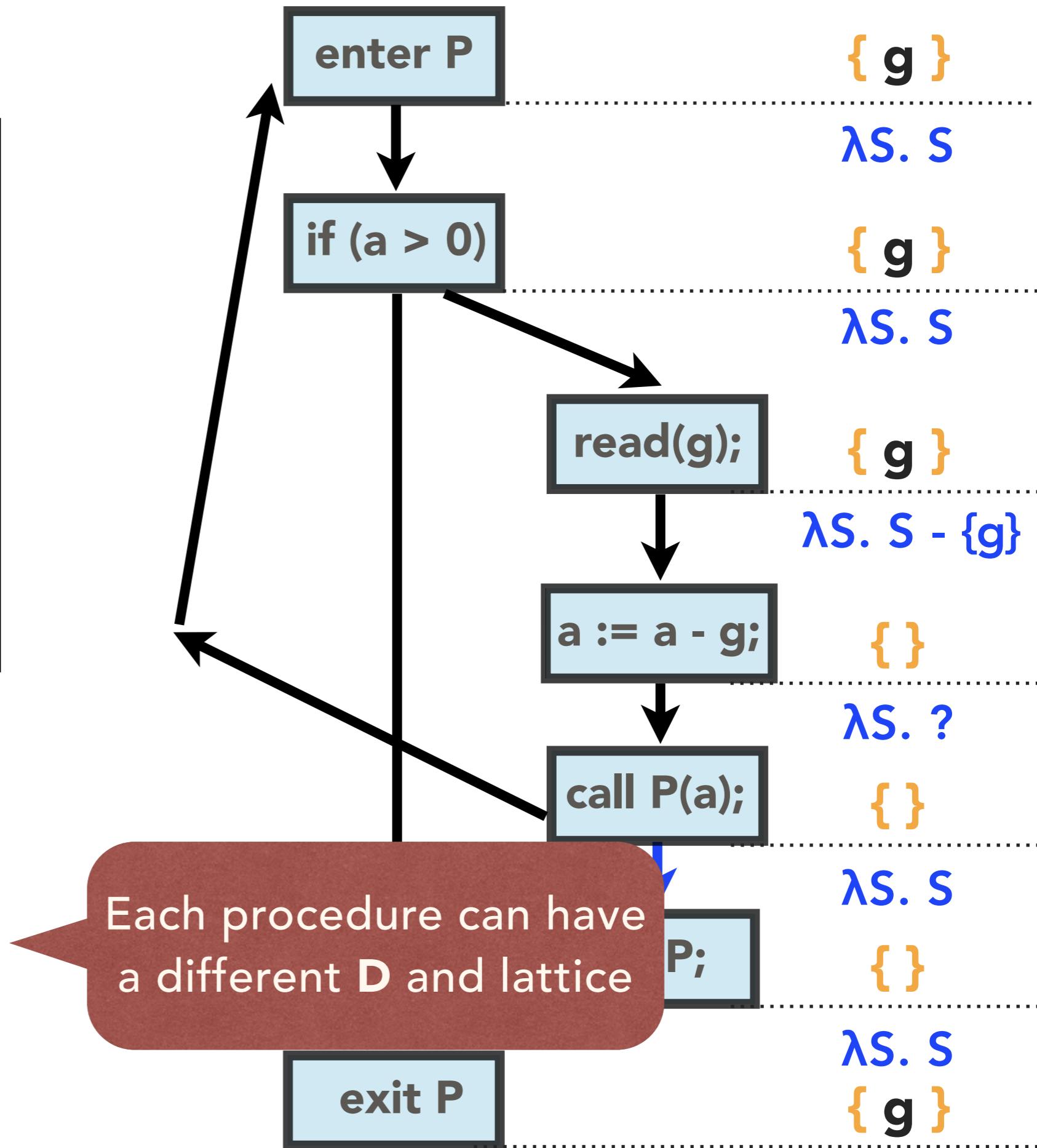
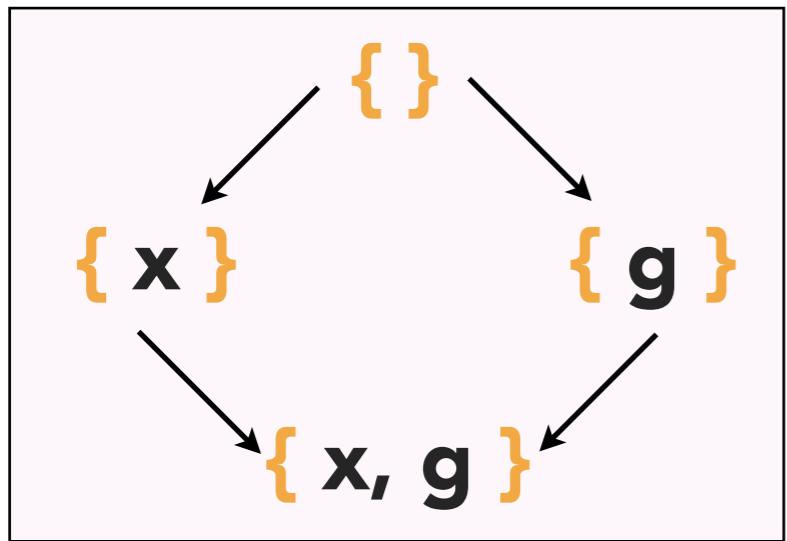
## The "supergraph"

```

int g;

void main(void) {
    int x;
    read(x);
    P(x);
}

```



## An IFDS problem instance

- $G$  = a supergraph
- $D$  = a finite set (determines a **lattice**)
- $F$  = a set of **distributive** functions over the lattice
- $M$  = a map from edges in  $G$  to functions in  $F$
- $\sqcap$  = meet operator on the lattice

*Interprocedural  
Finite  
Distributive  
Subset*

## *A few "IFDS" problems*

D

- Reaching definitions All Variables
- Available Expressions All Expressions
- Live Variable Analysis All Variables
- Possibly-Uninitialized Variables All Variables
- Type Analysis Variables × Types

In general, apply  
"path function" to  
a subset of D

  $D$   
 $\text{fn} ( \dots ( \text{f1} (\{\text{g}\}) ) \dots )$

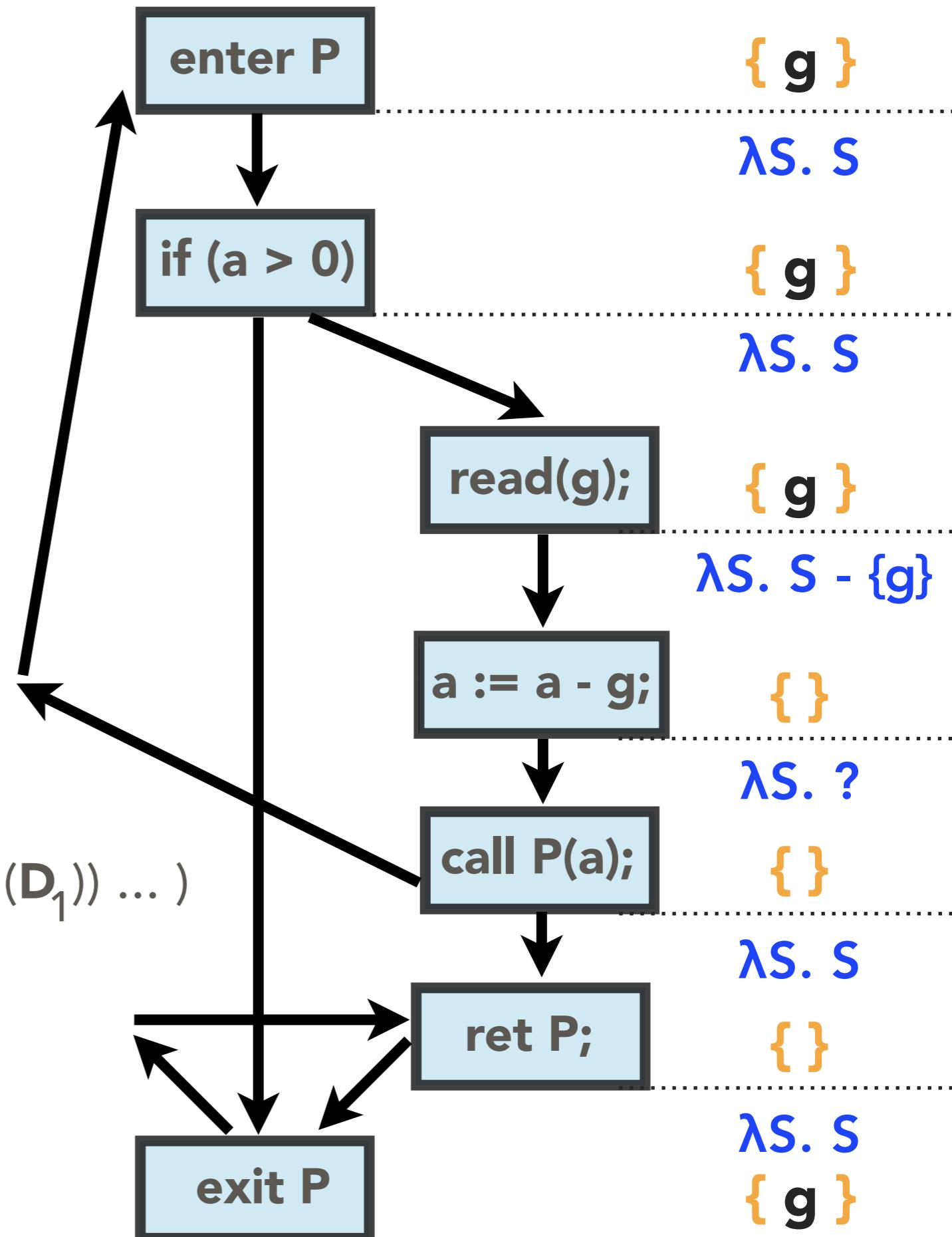
$\text{f1} \dots \text{fn} \in \text{All Valid Paths}$

... since each  $\text{fi}$  is distributive

$$\text{fi} (D) = \{ \text{fi} (D_1), \dots, \text{fi} (D_k) \}$$

... therefore

$$\text{fn} ( \dots ( \text{f1} (D) ) \dots ) = \{ \text{fn} ( \dots ( \text{f1} (D_1) ) \dots ) , \dots_k \}$$





$\text{fn} ( \dots ( \text{f1} ( \text{D} ) ) \dots )$

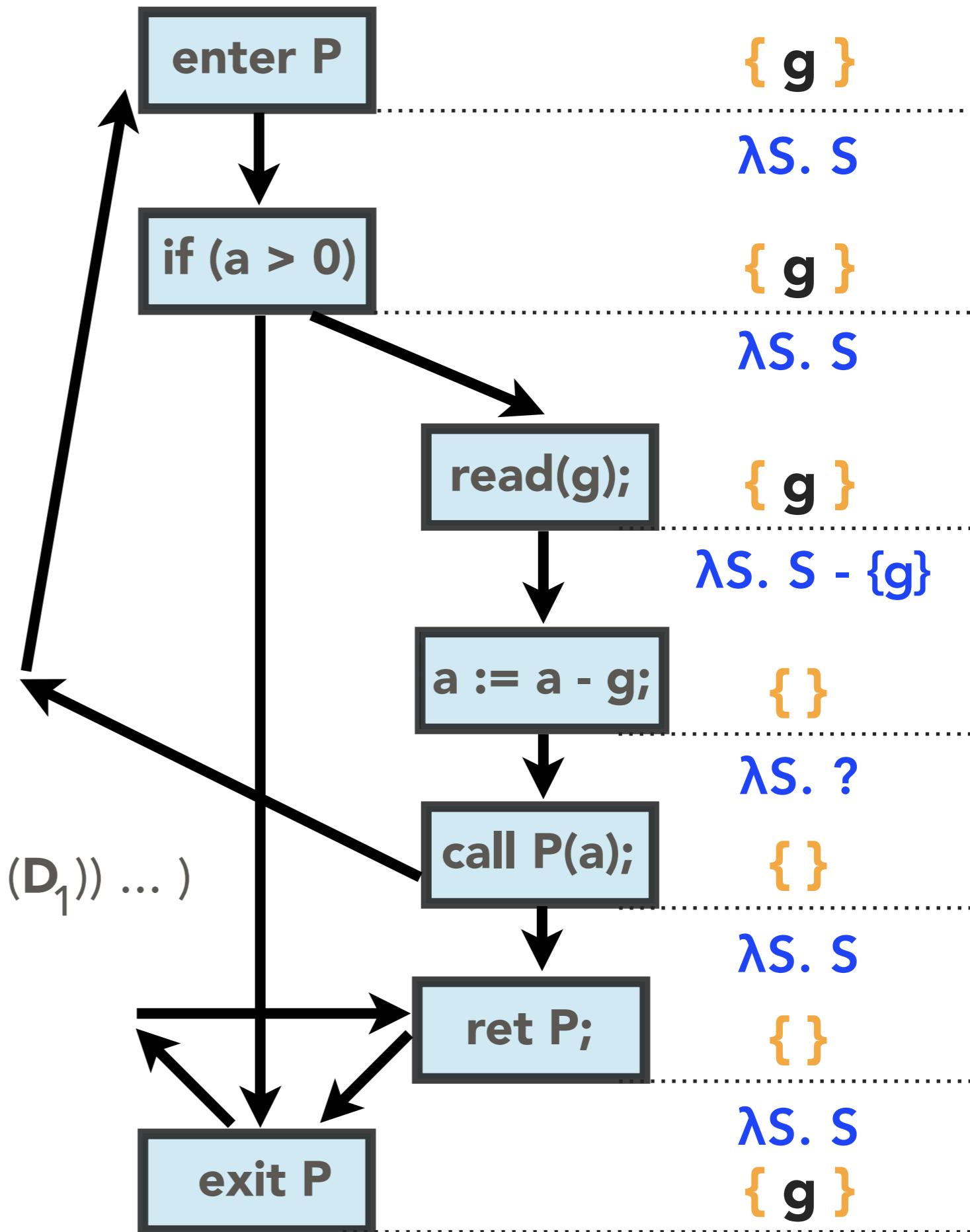
$\text{f1} \dots \text{fn} \in \text{All Valid Paths}$

... since each  $\text{fi}$  is distributive

$$\text{fi} (\text{D}) = \{ \text{fi} (\text{D}_1), \dots, \text{fi} (\text{D}_k) \}$$

... therefore

$$\begin{aligned} \text{fn} ( \dots ( \text{f1} (\text{D}) ) \dots ) &= \{ \text{fn} ( \dots ( \text{f1} (\text{D}_1) ) \dots ) \\ &\quad, \dots_k \} \end{aligned}$$



$\prod$

$\text{fn} (\dots (\text{f1} (\text{D})) \dots)$

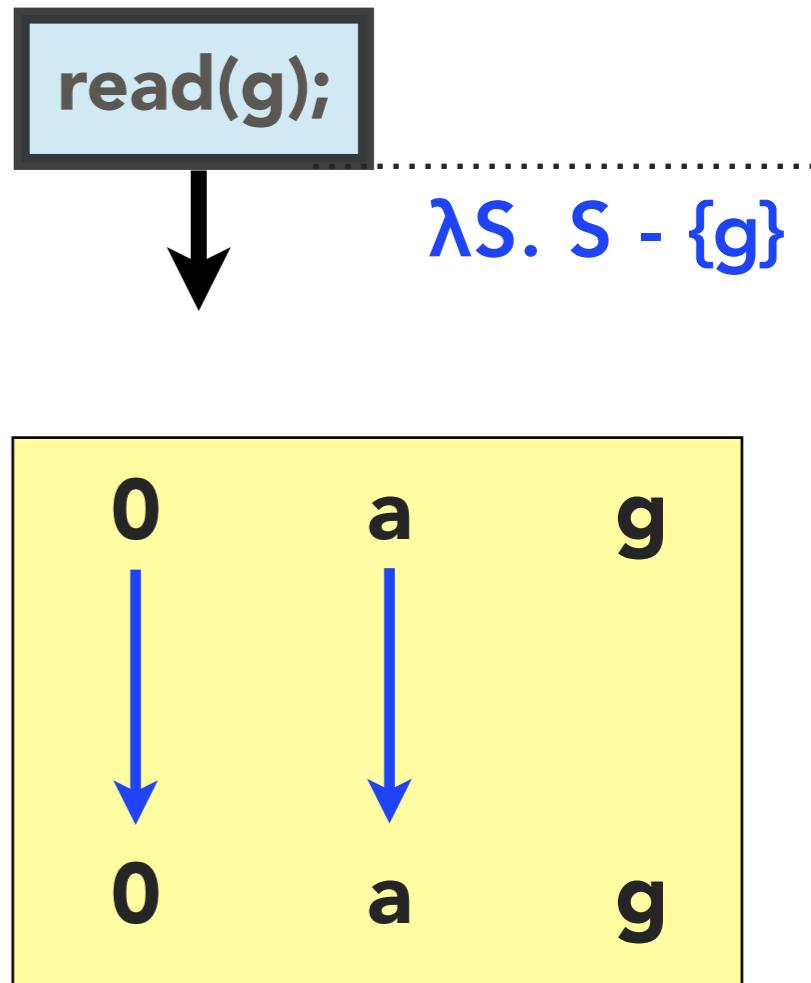
$\text{f1} \dots \text{fn} \in \text{All Valid Paths}$

... since each  $\text{fi}$  is distributive

$\text{fi} (\text{D}) = \{ \text{fi} (\text{D}_1), \dots, \text{fi} (\text{D}_k) \}$

... therefore

$\text{fn} (\dots (\text{f1} (\text{D})) \dots) = \{ \text{fn} (\dots (\text{f1} (\text{D}_1)) \dots )$   
 $, \dots_k \}$



$\prod$

$fn ( \dots ( f1 ( D ) ) \dots )$

$f1 \dots fn \in$  All Valid Paths

... since each  $fi$  is distributive

$fi (D) = \{ fi ( D_1 ), \dots, fi ( D_k ) \}$

... therefore

$fn ( \dots ( f1 ( D ) ) \dots ) = \{ fn ( \dots ( f1 ( D_1 ) ) \dots )$   
 $, \dots_k \}$

$a := a - g;$

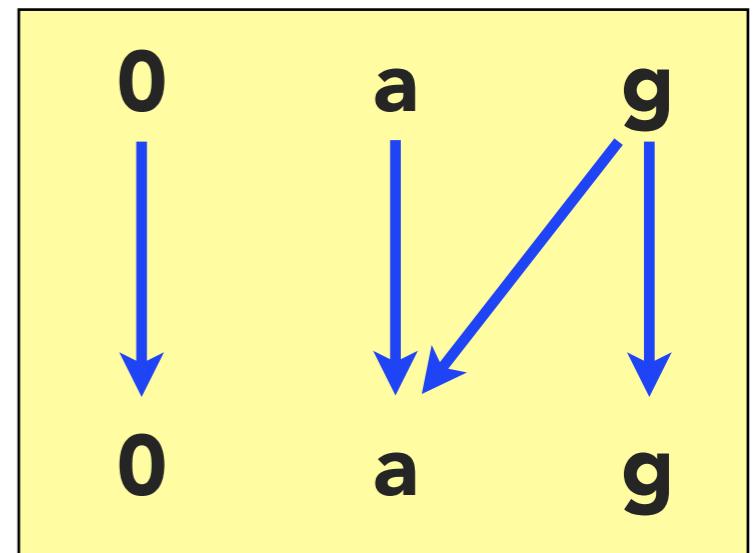
$\lambda S.$

$if a \in S$

$or g \in S$

$then S \cup \{a\}$

$else S - \{a\}$



$\prod$

$\mathbf{fn} ( \dots ( \mathbf{f1} ( \mathbf{D} ) ) \dots )$

$\mathbf{f1} \dots \mathbf{fn} \in \text{All Valid Paths}$

For any  $\mathbf{f}$ ,

$$0 \xrightarrow{\quad} 0$$

... since each  $\mathbf{fi}$  is distributive

$$0 \xrightarrow{\quad} y \quad \text{if } \mathbf{f}(0) = y$$

$$\mathbf{fi} (\mathbf{D}) = \{ \mathbf{fi} (\mathbf{D}_1), \dots, \mathbf{fi} (\mathbf{D}_k) \}$$

$$x \xrightarrow{\quad} y \quad \text{if } \mathbf{f}(x) = y$$

... therefore

and  $\mathbf{f}(0) \neq y$

$$\mathbf{fn} ( \dots ( \mathbf{f1} (\mathbf{D}) ) \dots ) = \{ \mathbf{fn} ( \dots ( \mathbf{f1} (\mathbf{D}_1) ) \dots ) \\ , \dots_k \}$$

# Exploded supergraph

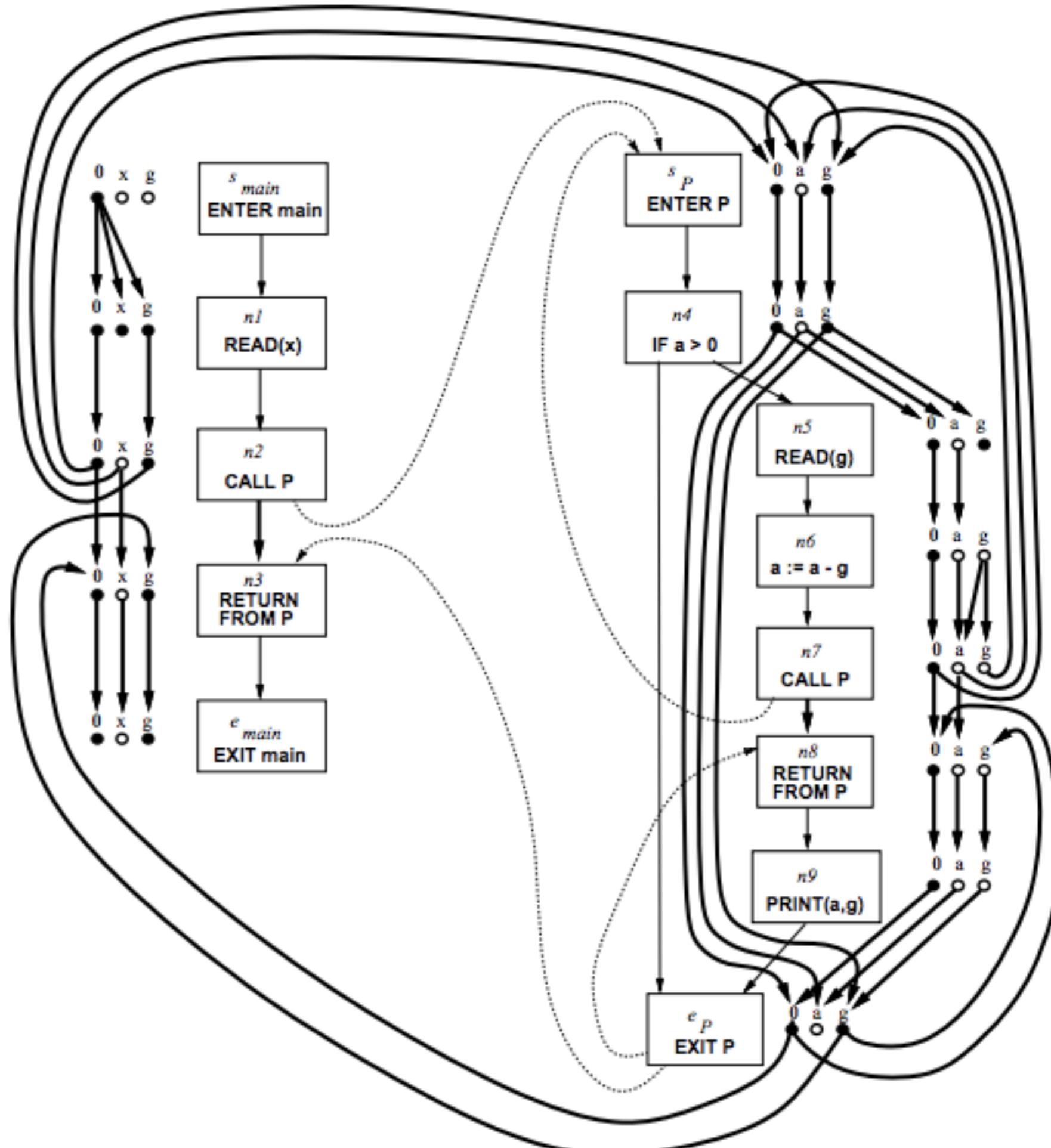
```

int g;

void main(void) {
    int x;
    read(x);
    P(x);
}

void P(int a) {
    if (a > 0) {
        read(g);
        a := a - g;
        P(a);
    }
}

```



## *"Tabulation" Algorithm*

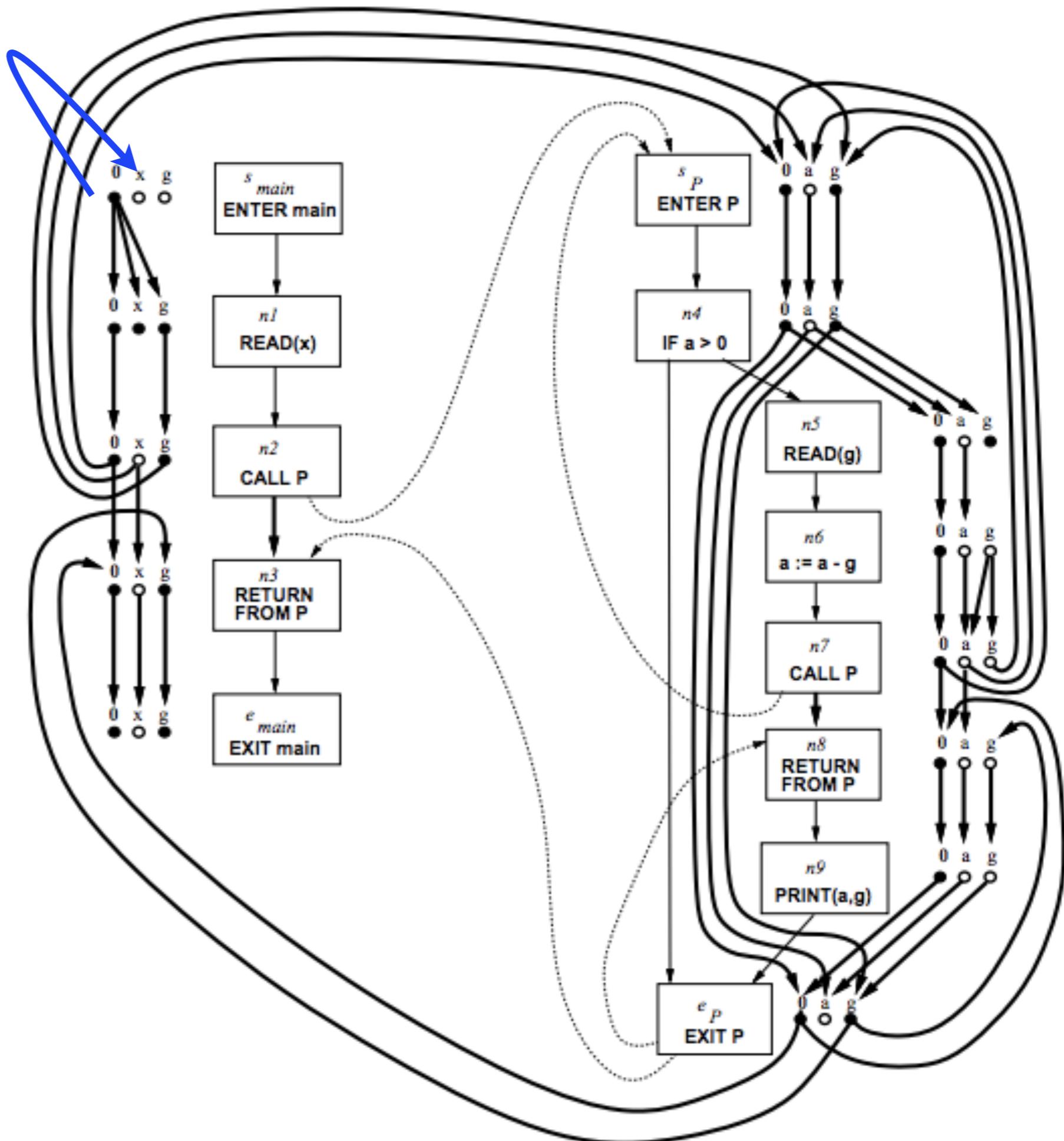
1. keep a worklist of **Path Edges**
  - (suffixes of valid paths)
2. build set of **Summary Edges**
  - (side effects of a procedure call)
3. result = meet over valid paths

Init

(lines 1-4)

Path Edge

main 0 → main 0



Summary Edge:

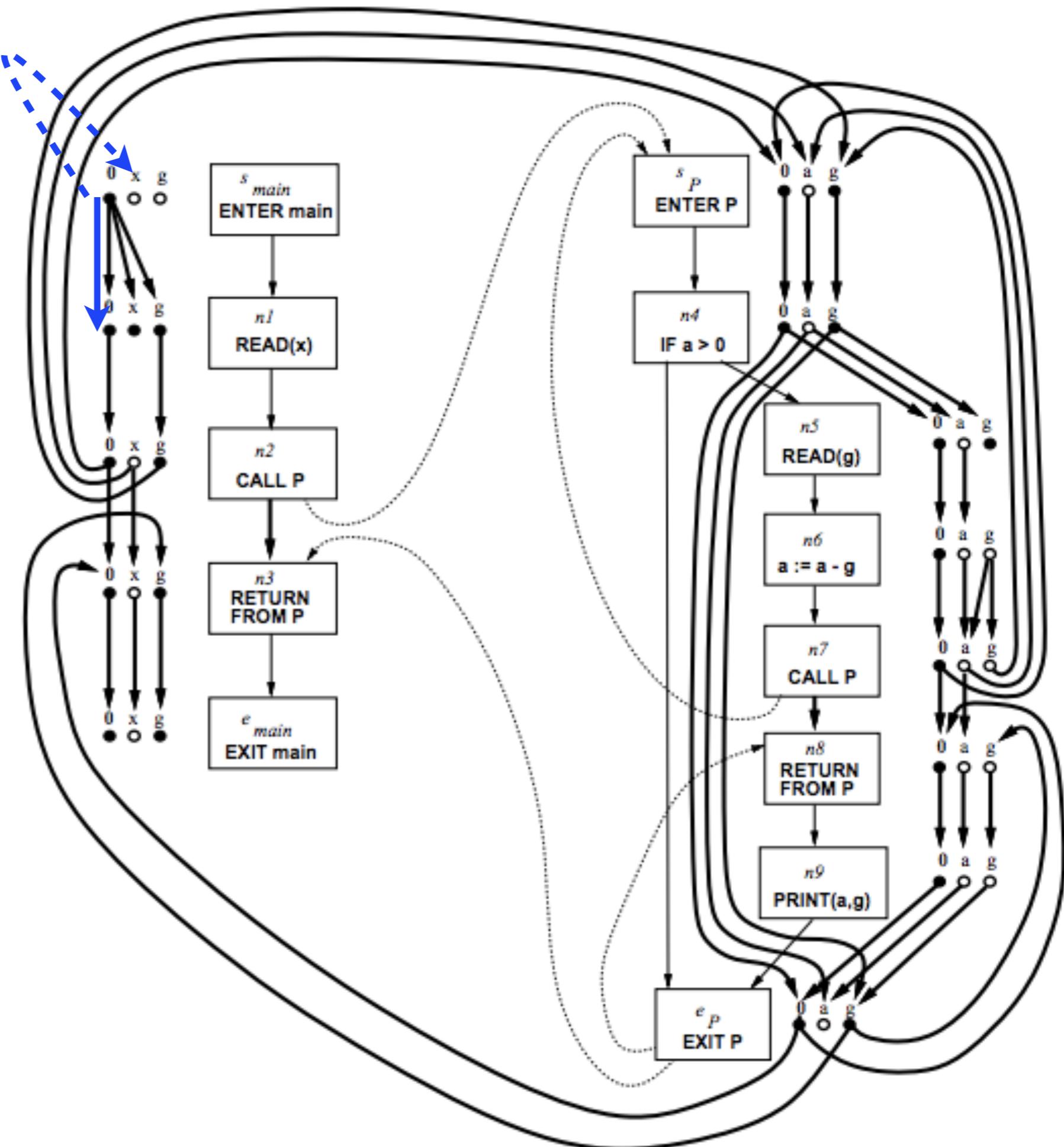
Case  $n \notin \text{Call}, n \notin \text{Exit}$

(lines 31-33)

## Path Edge

main 0  $\rightarrow$  main 0

main 0  $\rightarrow$  n1 {x,g}



Case  $n \notin \text{Call}, n \notin \text{Exit}$

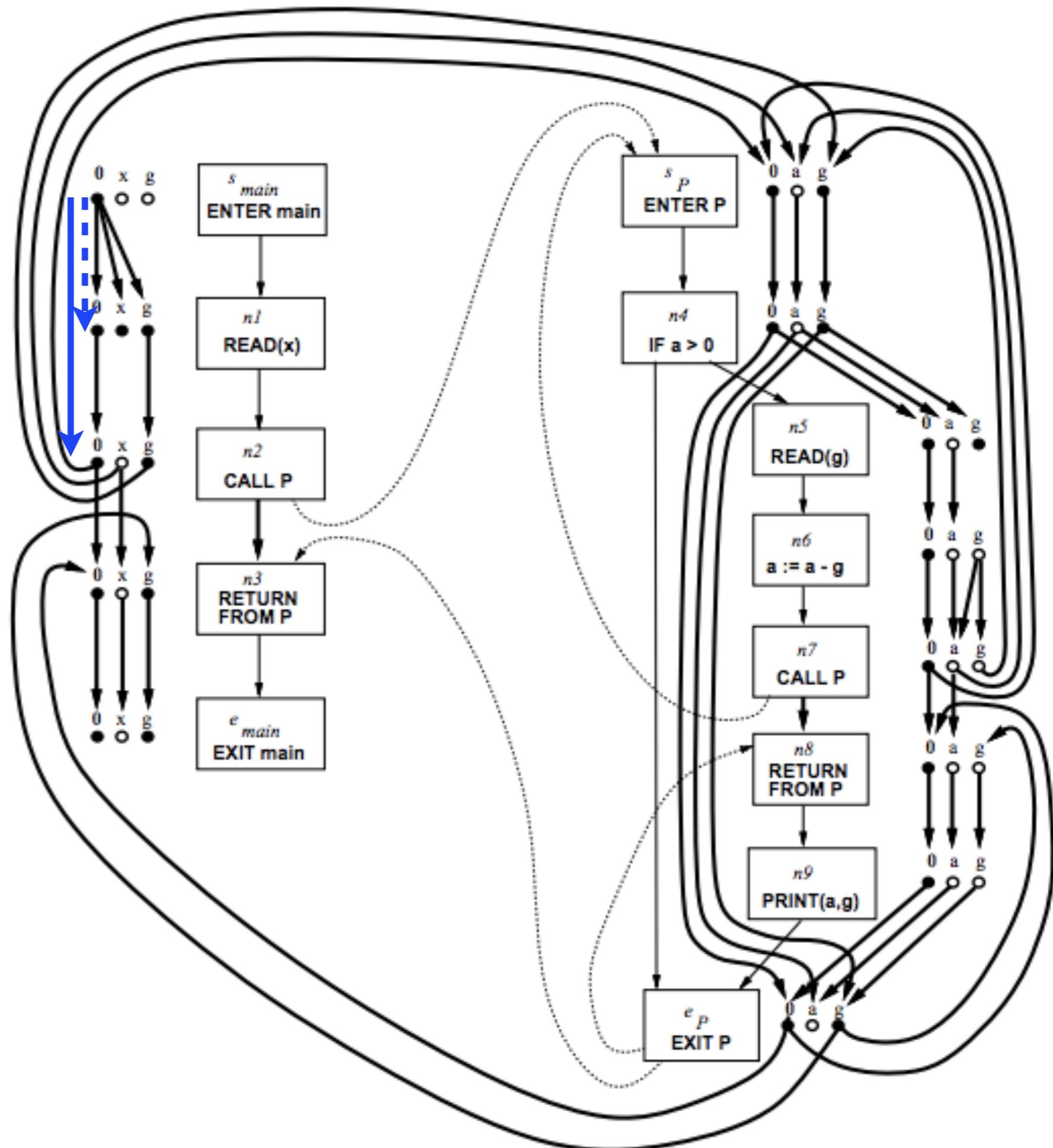
(lines 31-33)

## Path Edge

main 0  $\rightarrow$  main 0

main 0  $\rightarrow$  n1 {x,g}

main 0  $\rightarrow$  n2 {g}



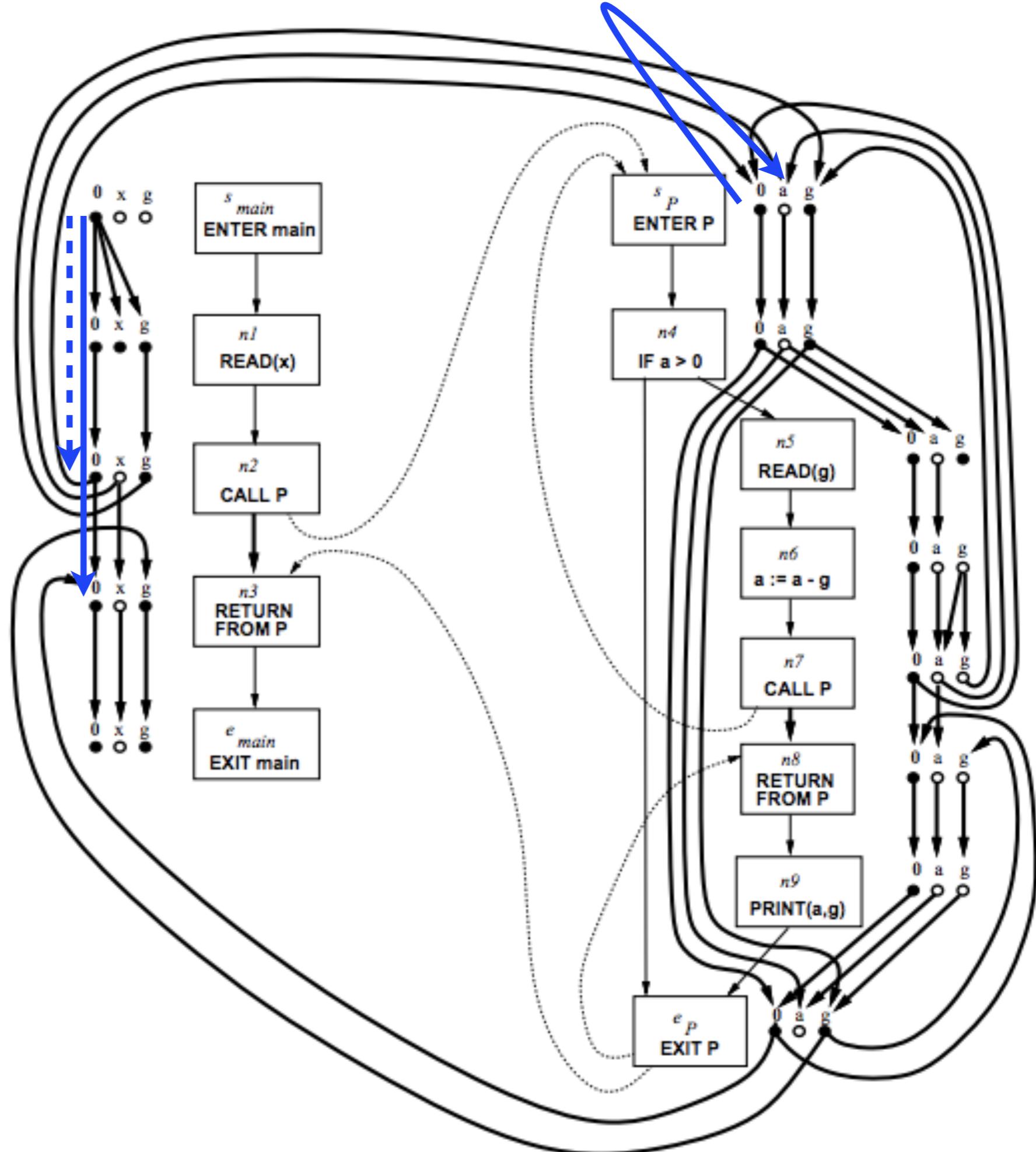
Summary Edge:

Case  $n \in \text{Call}$

(lines 13-20)

## Path Edge

main 0	→	main 0
main 0	→	$n1 \{x,g\}$
main 0	→	$n2 \{g\}$
$sp \{g\}$	→	$sp \{g\}$
main 0	→	$n3 \{g\}$

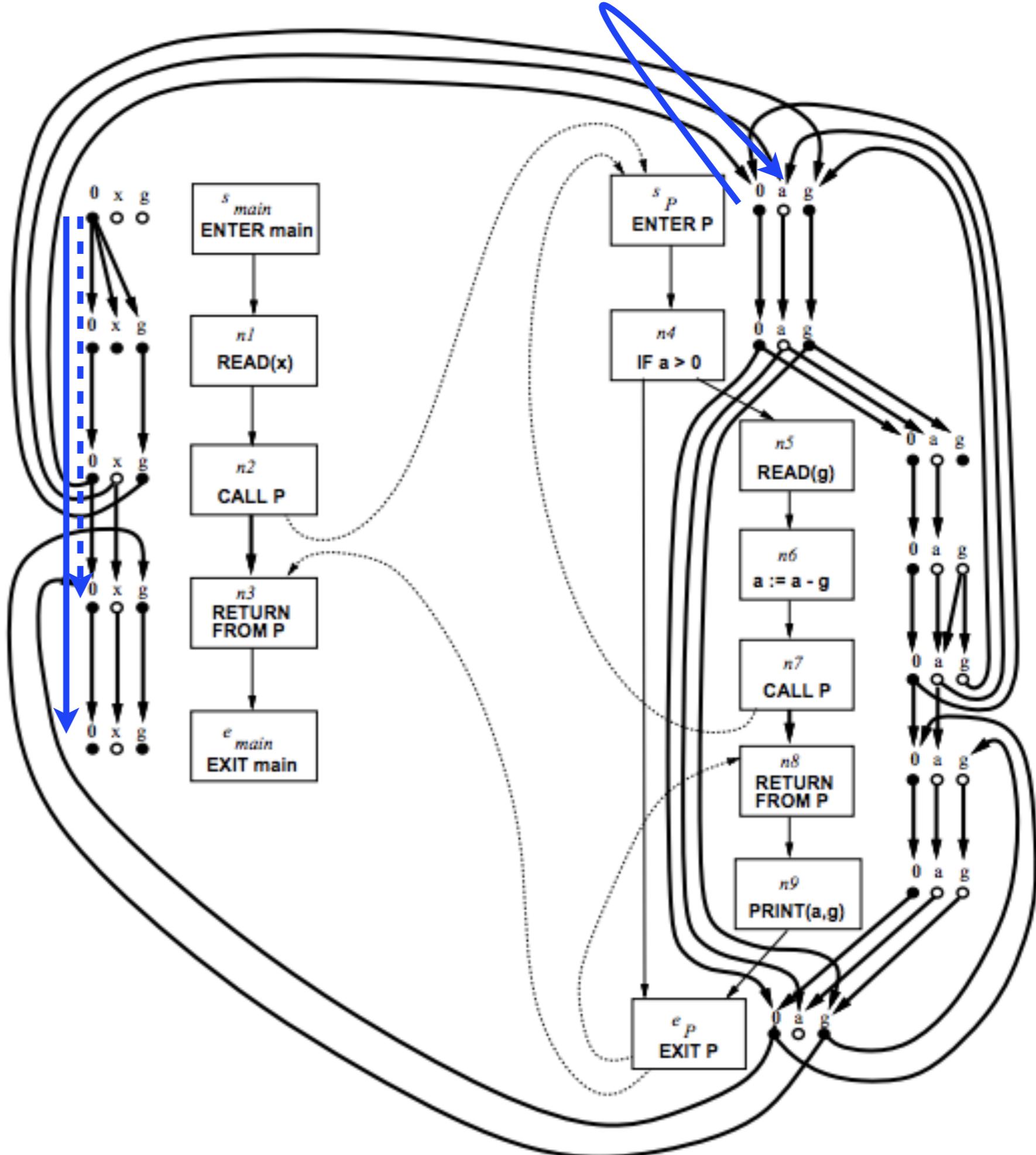
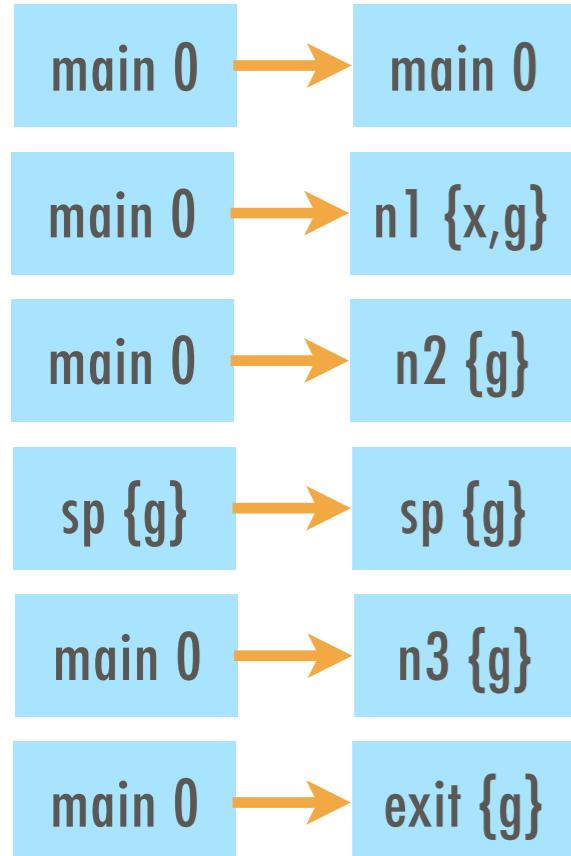


Summary Edge:

Case  $n \notin \text{Call}, n \notin \text{Exit}$

(lines 31-33)

## Path Edge

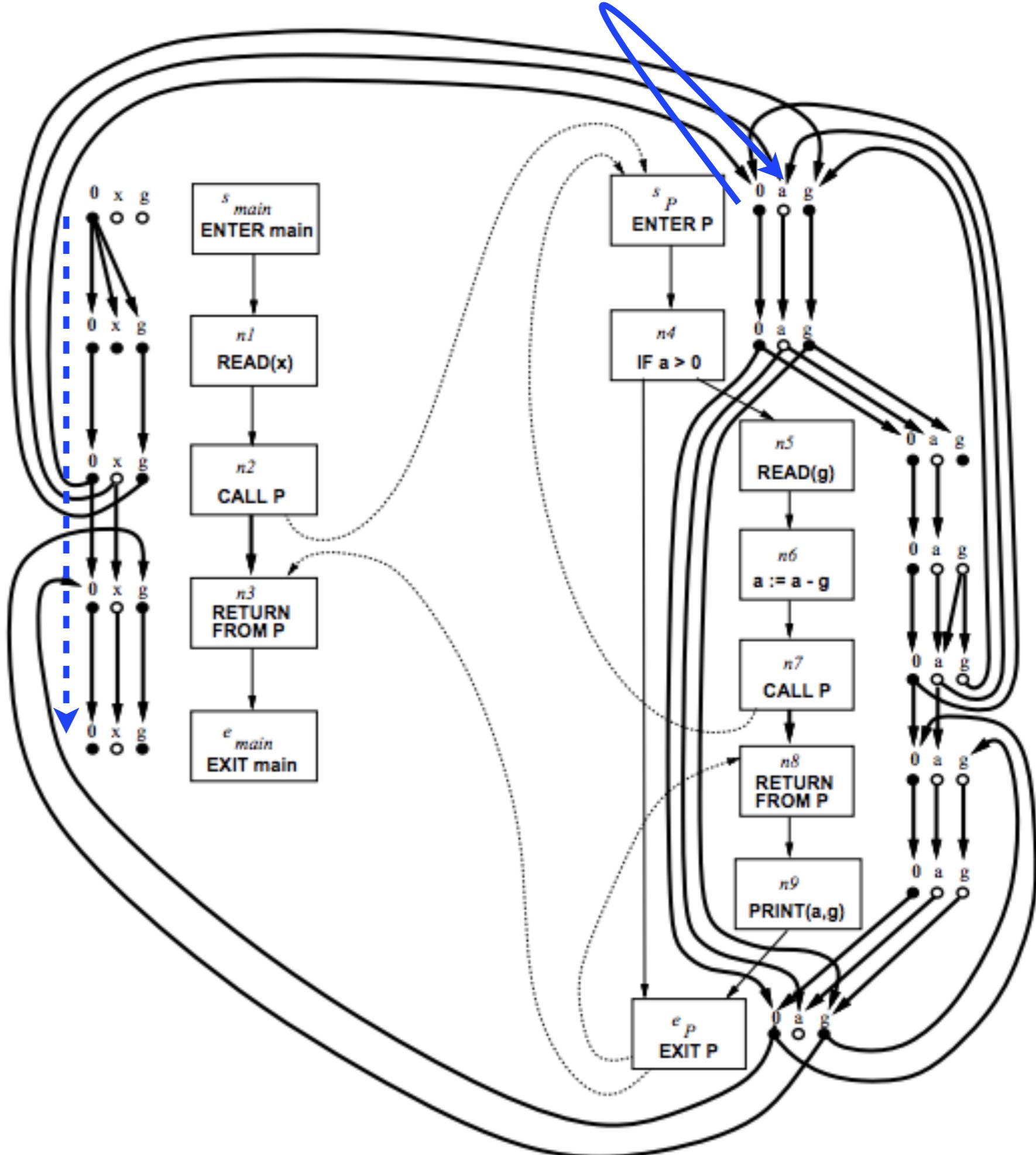
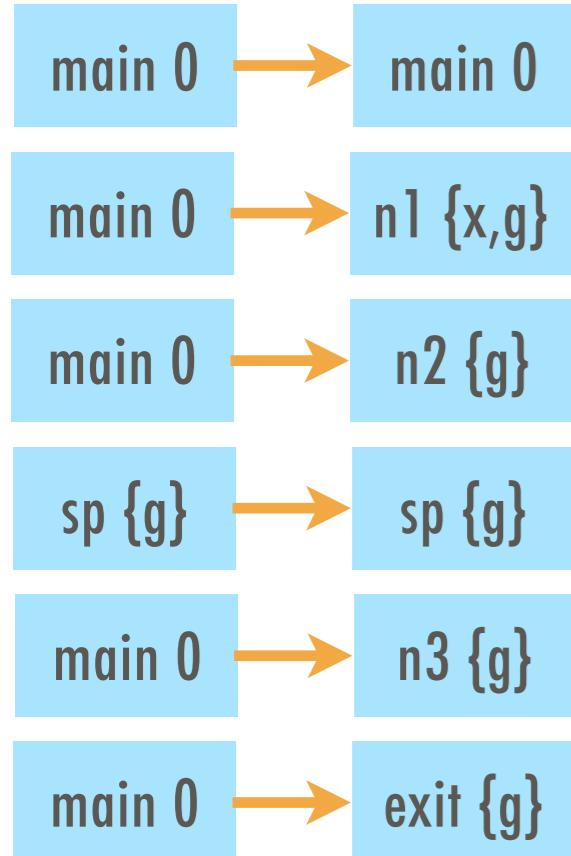


Summary Edge:

Case  $n \notin \text{Call}, n \notin \text{Exit}$

(lines 31-33)

## Path Edge



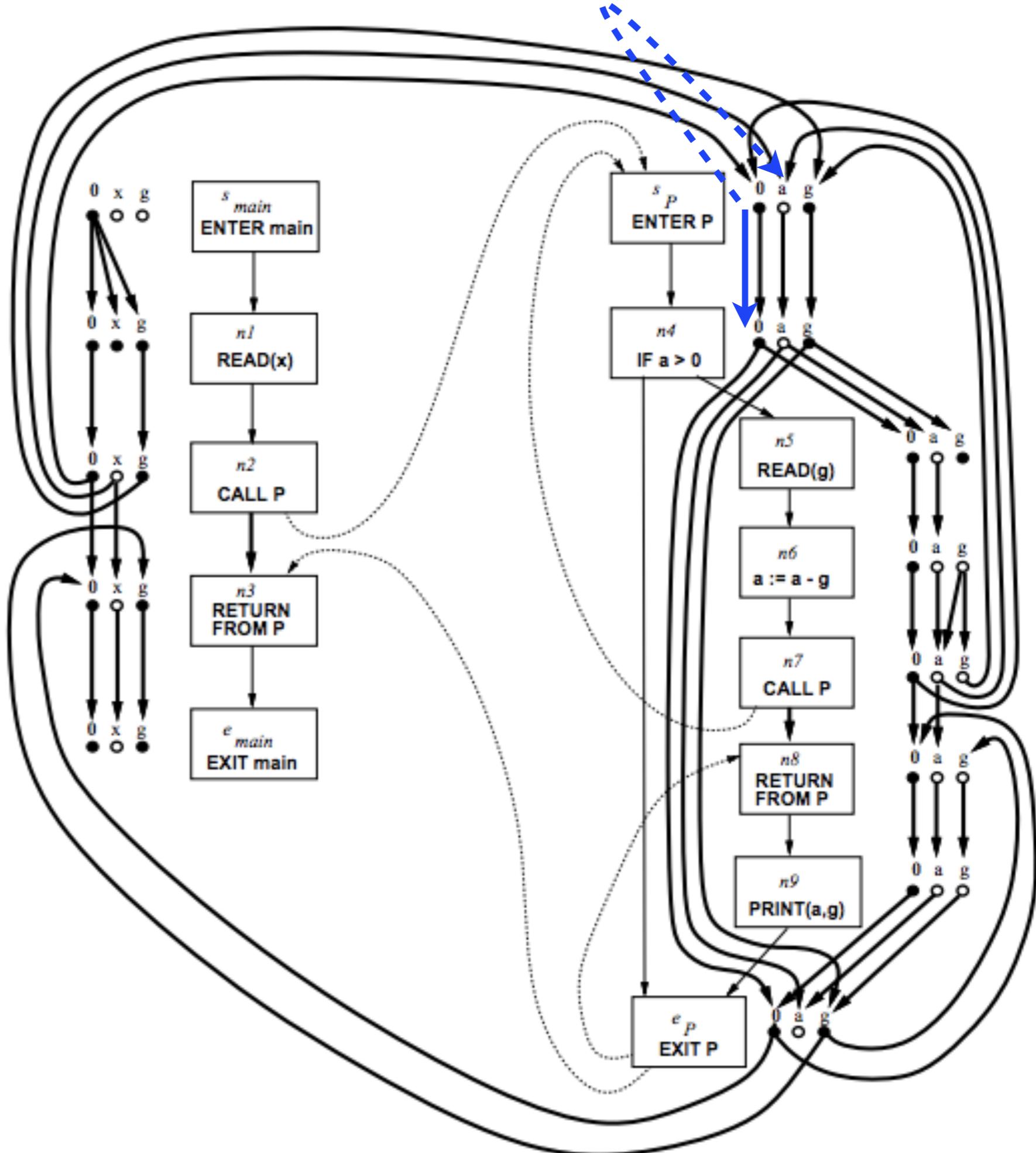
Summary Edge:

Case  $n \notin \text{Call}, n \notin \text{Exit}$

(lines 31-33)

## Path Edge

main 0	main 0
main 0	$n1 \{x,g\}$
main 0	$n2 \{g\}$
$sp \{g\}$	$sp \{g\}$
main 0	$n3 \{g\}$
main 0	exit $\{g\}$
$sp \{g\}$	$n4 \{g\}$



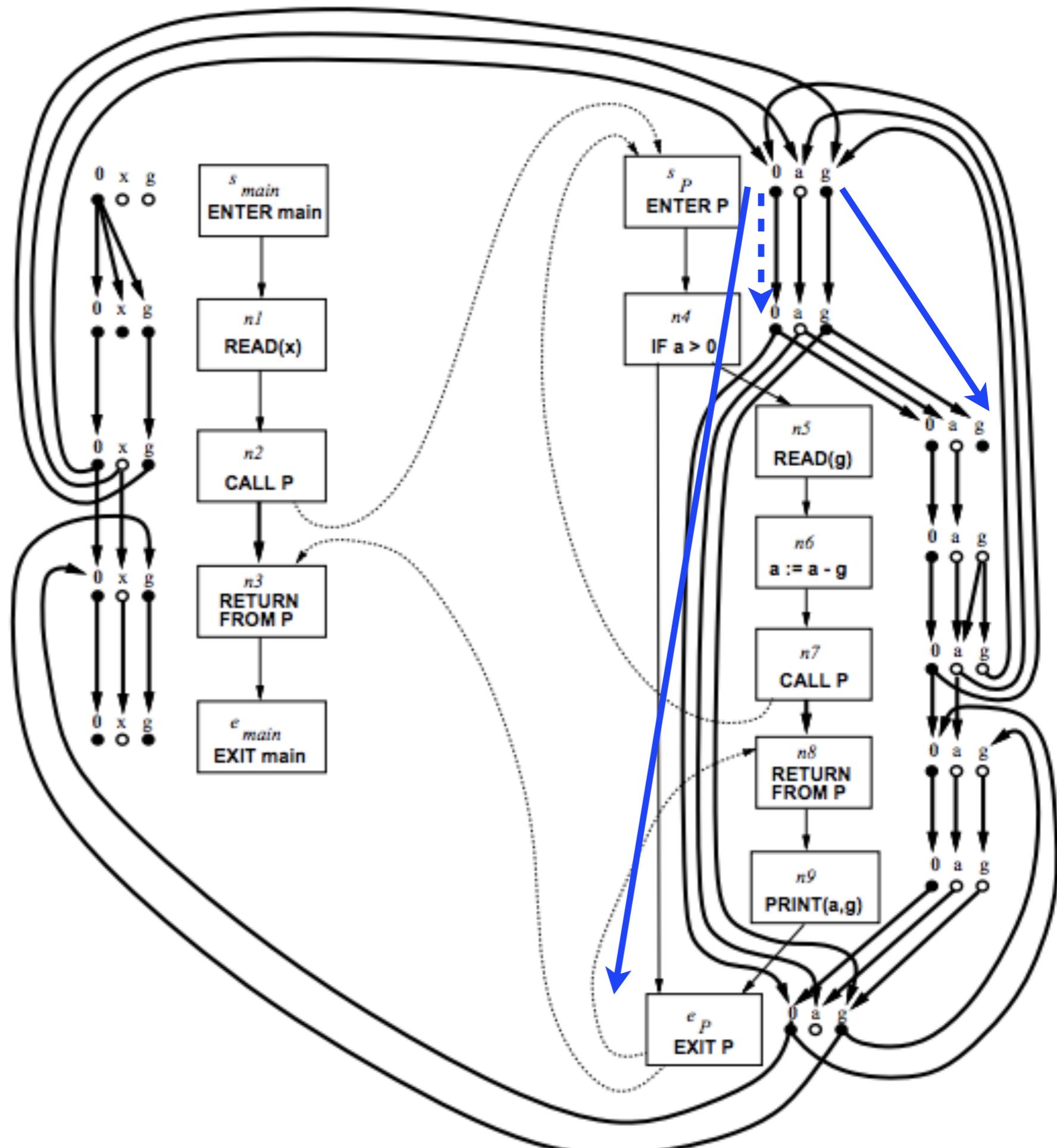
Summary Edge:

Case  $n \notin \text{Call}, n \notin \text{Exit}$

(lines 31-33)

## Path Edge

main 0	main 0
main 0	$n1 \{x,g\}$
main 0	$n2 \{g\}$
$sp \{g\}$	$sp \{g\}$
main 0	$n3 \{g\}$
main 0	exit $\{g\}$
$sp \{g\}$	$n4 \{g\}$
$sp \{g\}$	exit $\{g\}$
$sp \{g\}$	$n5 \{g\}$



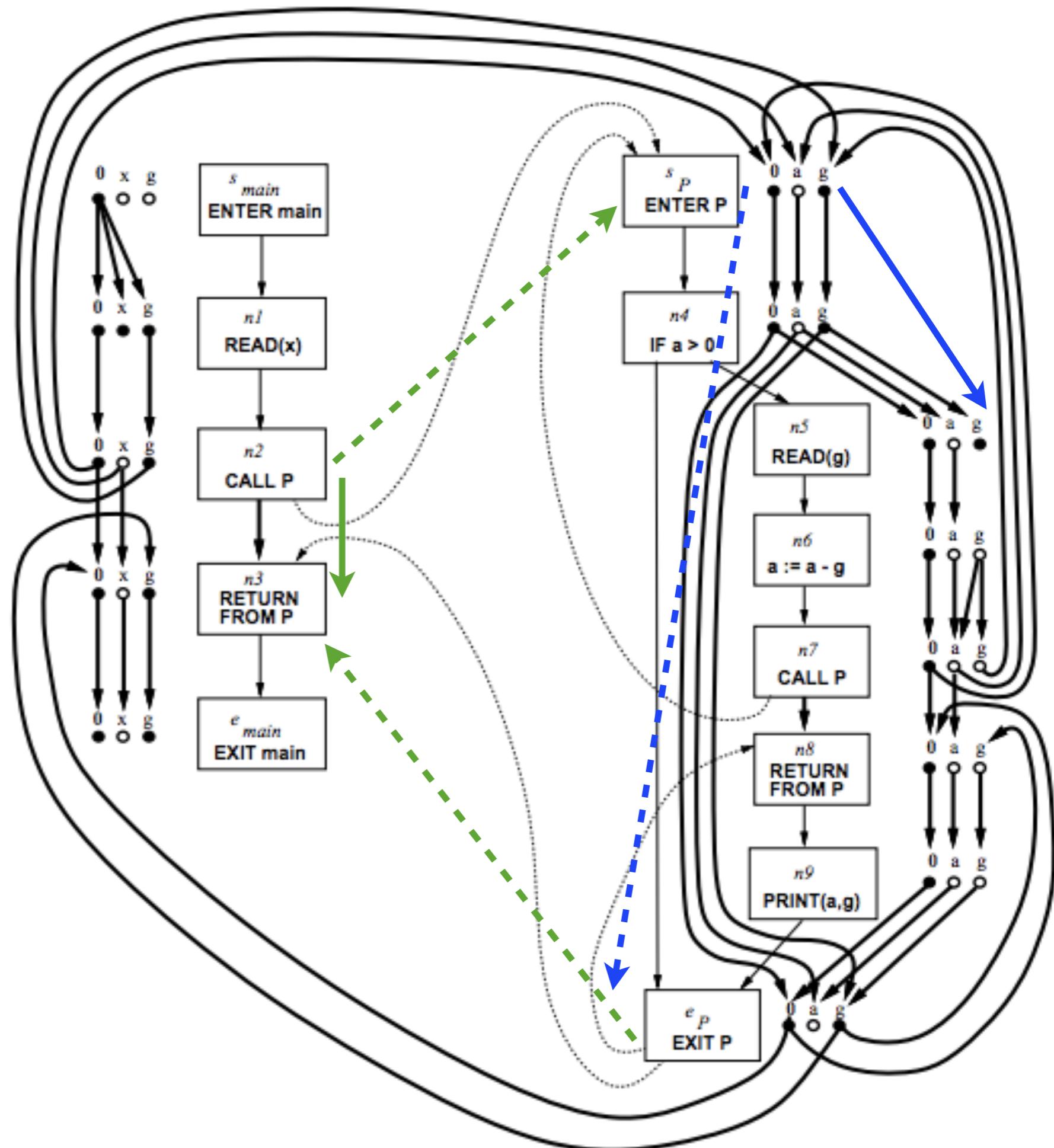
Summary Edge:

Case  $n \in \text{Exit}$

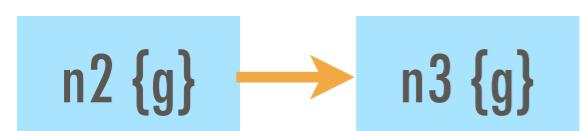
(lines 21-25)

## Path Edge

main 0	→	main 0
main 0	→	$n1 \{x,g\}$
main 0	→	$n2 \{g\}$
$sp \{g\}$	→	$sp \{g\}$
main 0	→	$n3 \{g\}$
main 0	→	exit $\{g\}$
$sp \{g\}$	→	$n4 \{g\}$
$sp \{g\}$	→	exit $\{g\}$
$sp \{g\}$	→	$n5 \{g\}$



Summary Edge:

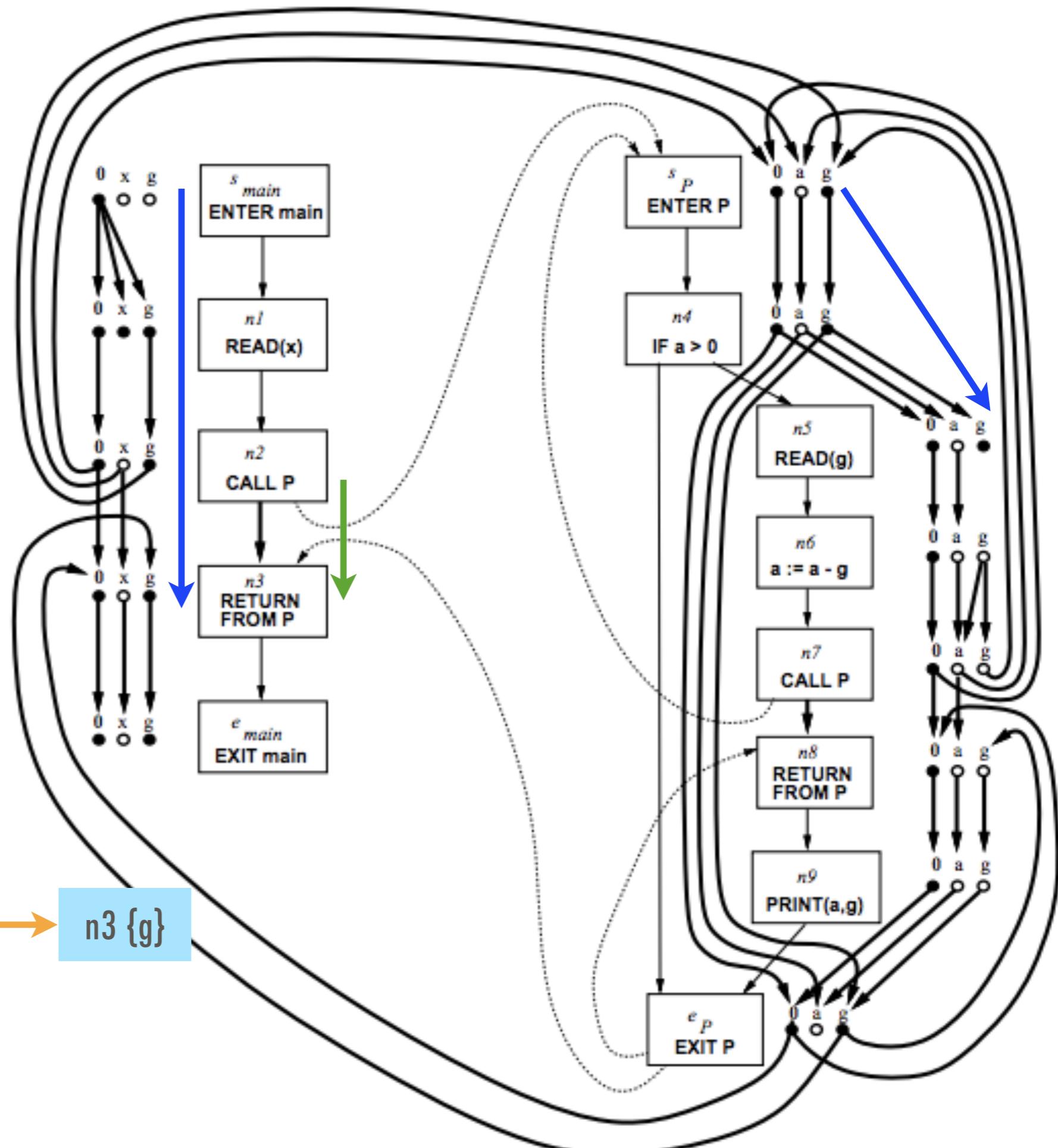


Case  $n \in \text{Exit}$

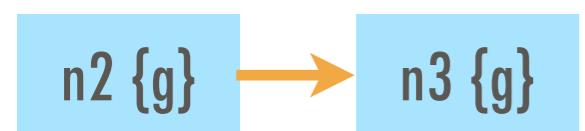
(lines 25-32)

## Path Edge

main 0	→	main 0
main 0	→	$n1 \{x,g\}$
main 0	→	$n2 \{g\}$
$sp \{g\}$	→	$sp \{g\}$
main 0	→	$n3 \{g\}$
main 0	→	exit $\{g\}$
$sp \{g\}$	→	$n4 \{g\}$
$sp \{g\}$	→	exit $\{g\}$
$sp \{g\}$	→	$n5 \{g\}$
main 0	→	$n3 \{g\}$



## Summary Edge:

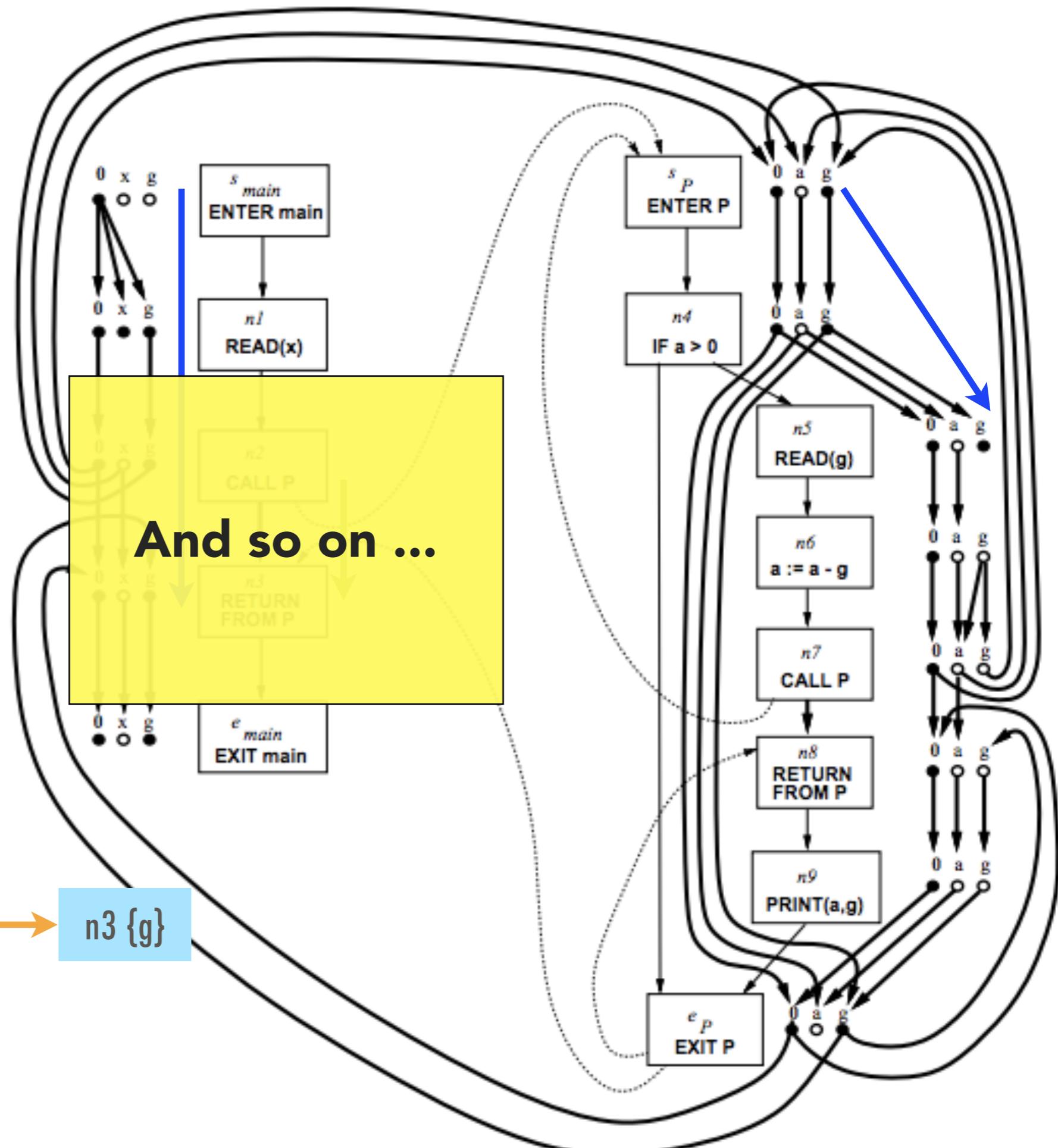


## Case $n \in \text{Exit}$

(lines 25-32)

### Path Edge

main 0	$\rightarrow$	main 0
main 0	$\rightarrow$	$n1 \{x,g\}$
main 0	$\rightarrow$	$n2 \{g\}$
$sp \{g\}$	$\rightarrow$	$sp \{g\}$
main 0	$\rightarrow$	$n3 \{g\}$
main 0	$\rightarrow$	exit $\{g\}$
$sp \{g\}$	$\rightarrow$	$n4 \{g\}$
$sp \{g\}$	$\rightarrow$	exit $\{g\}$
$sp \{g\}$	$\rightarrow$	$n5 \{g\}$
main 0	$\rightarrow$	$n3 \{g\}$



### Summary Edge:

$n2 \{g\}$	$\rightarrow$	$n3 \{g\}$
------------	---------------	------------

## *Algorithm II*

- "4" ways to find **Path Edges**
  1. **call edge**
  2. **return edge / Summary Edge**
  3. **normal edge**

# Running Time

- $E$  supergraph edges to explore
- $D$  sources to explore from
- $D^2$  exploded edges for each edge

Class of F	Running Time
Distributive	$O(ED^3)$
$h$ -sparse	$O(\text{Call } D^3 + hED^2)$
Locally Separable	$O(ED)$

# Evaluation

Program	supergraph stats						exploded supergraph stats		
	# lines	# proc.	# calls	# nodes	# edges	D	# n++	# e++	
struct-beauty	897	36	214	2188	2860	90	184k	221k	
C-parser	1224	48	78	1637	1992	70	104k	112k	
ratfor	1345	52	266	2239	2991	87	180k	218k	
twig	2388	81	221	3692	4439	142	492k	561k	

Program	naive	naive	ifds	ifds
	time (s)	# null		
struct-beauty	1.58	583	4.83 (+ 3.25)	543 (- 40)
C-parser	0.54	127	0.7 (+ 0.16)	11 (- 116)
ratfor	1.46	998	3.15 (+ 1.69)	894 (- 104)
twig	5.04	775	5.45 (+ 0.41)	767 (- 8)

Evaluation

Side effects,  
live variables,  
type analysis, ...

Tabulation  
Algorithm

## Precise Interprocedural Dataflow Analysis via Graph Reachability

Exploded Supergraph

$F \rightarrow$  bipartite graph

## *Discussion*

- What static analysis problems are / are not IFDS ?
- The uninitialized variables problem is **cubic** in the # global variables, even if these are rarely used.  
Can we avoid this overhead?
- Could we allow a (restricted) GOTO?
- Can we add more context-sensitivity?  
(Naeem, Lhoták, Rodriguez; CC'10)

# Influence

- WALA
- SOOT (Bodden; SOAP '12)
- FLIX (Madsen, Yee, Lhoták; PLDI 2016)
- FlowDroid (Arzt, Rasthofer, Fritz, Bodden, Bartel, Klein, Le Traon, Octeau, McDaniel; PLDI 2014)

END