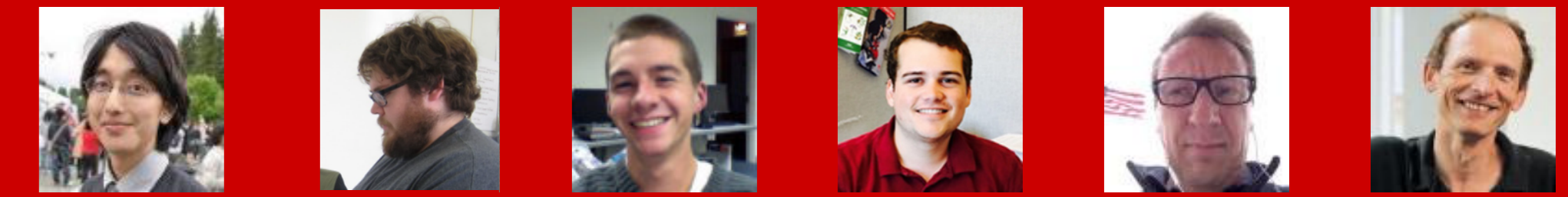


PERFORMANCE EVALUATION FOR GRADUAL TYPING



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GRADUAL TYPING is for software maintenance

Fact 1: developers use untyped languages

Fact 2: type annotations enable safety checks and serve as documentation

Thesis: stable untyped code + type annotations = happy future maintainers

PROMISES

Freedom to add types **incrementally**

Soundness: type invariants are enforced at runtime . . . **What about performance?**

PERFORMANCE LATTICE

Visualizing all possible gradually-typed configurations

Example: FSM benchmark

4 modules, 16 configurations

A. automata.rkt

Interface & basic strategies

M. main.rkt

Runs a simulation

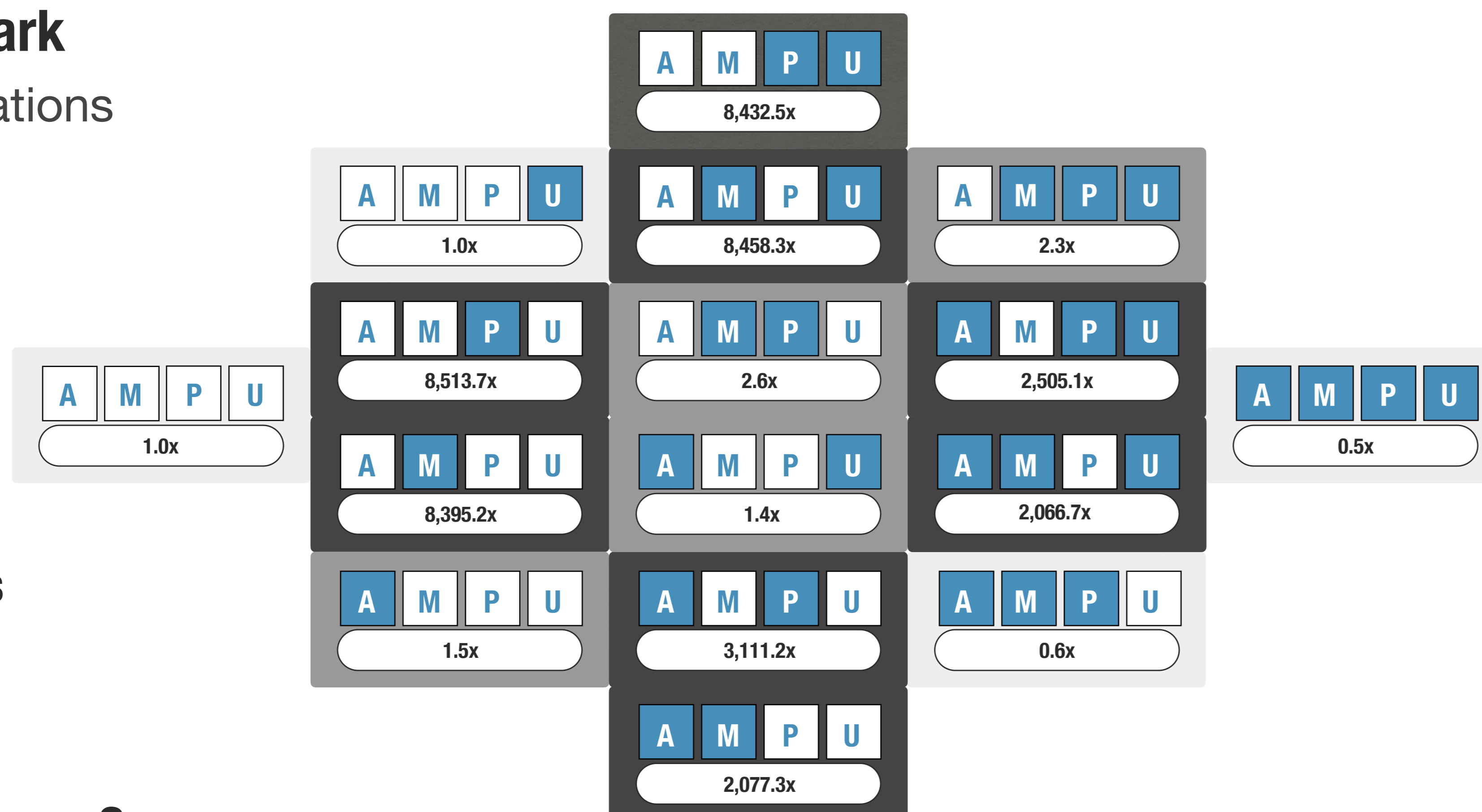
P. population.rkt

Models groups of automata

U. utilities.rkt

Helper functions

Untyped runtime: **182ms**



Is this "good" performance?

Yes

- + Fully typed is 2x faster
- + 50% of all configurations have < 3x overhead
- + Can avoid > 2,000x overhead by typing both **main.rkt** and **population.rkt**

No

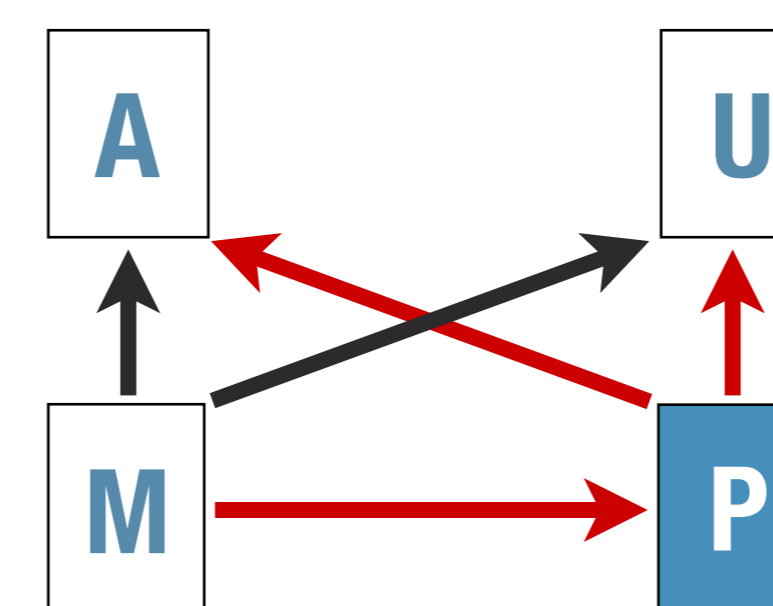
- Maximum overhead: 8,500x (26 minutes to run)
- Average overhead: 2,700x
- Median overhead: 470x
- No smooth migration paths: Impossible to convert module-by-module and avoid 2,000x overhead

Open Question

How to help developers avoid performance valleys (without exploring the whole lattice)?

Configuration **A M P U** in depth

- Type **boundaries** are checked at runtime
- Key boundary: **main.rkt** and **population.rkt**



main.rkt

```
require "automata.rkt"
require "population.rkt"
require "utilities.rkt"

define (evolve pop count)
  if (zero? count)
    null
  evolve (step pop)
    (count - 1)

evolve (create 100) 5
```

population.rkt

```
require/typed "automata.rkt"
[#:opaque Automaton automaton?]
...
require/typed "utilities.rkt"

define-type Population
  (Vectorof (Vectorof Automaton))

provide:
  step (-> Population Population)
  create (-> Natural Population)
```

Each call to **step** wraps **pop** with a higher-order contract
After **N** calls, each vector operation suffers **N** indirections

EVALUATION METHOD

Report the relative performance of the **untyped** and **fully-typed** configurations

Report the **proportion** of typed/untyped configurations:

- with "**deliverable**" overhead (at most **Nx** slowdown)
- with "**usable**" overhead (at most **Mx** slowdown)
- within **L** conversion steps from an **Nx** or **Mx** configuration

L-N/M FIGURES

Summarizing performance lattices

Legend: — #Configs < Overhead - - - 60% of Configs | N = 3 | M = 10

